

Advanced Dependency Parsing

Joakim Nivre

Uppsala University Linguistics and Philology

Based on tutorials with Ryan McDonald



Plan for the Lecture

- 1. Graph-based vs. transition-based dependency parsing
- 2. Advanced graph-based parsing techniques
 - Higher order models
 - Non-projective parsing
- 3. Advanced transition-based parsing techniques
 - Beam search
 - Dynamic oracles
 - Non-projective parsing



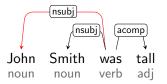
Graph-Based Parsing

- Basic idea:
 - Define a space of candidate dependency trees for a sentence
 - Learning: Induce a model for scoring an entire dependency tree for a sentence
 - Parsing: Find the highest-scoring dependency tree, given the induced model
- Characteristics:
 - Global learning of a model for optimal dependency trees
 - Exhaustive search during parsing (exact)



Graph-Based Parsing Trade-Off

- Learning and inference are global
 - Decoding guaranteed to find highest scoring tree
 - Training algorithms use global structure learning
- But this is only possible with local feature factorizations
 - Must limit context statistical model can look at
 - Results in bad 'easy' decisions
 - ► For example, first-order models often predict two subjects
 - No parameter exists to discourage this





Transition-Based Parsing

- Basic idea:
 - Define a transition system (state machine) for mapping a sentence to its dependency graph
 - Learning: Induce a model for predicting the next state transition, given the transition history
 - Parsing: Construct the optimal transition sequence, given the induced model
- Characteristics:
 - Local learning of a model for optimal transitions
 - Greedy best-first search (heuristic)

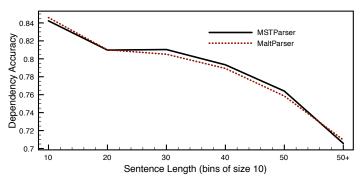


Transition-Based Parsing Trade-Off

- Advantages:
 - Highly efficient parsing linear time complexity
 - Rich history-based feature representations no rigid constraints from parsing algorithm
- Drawback:
 - Sensitive to search errors and error propagation due to greedy inference and local learning



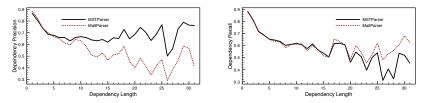
Error Analysis [McDonald and Nivre 2007]



 MaltParser is more accurate than MSTParser for short sentences (1–10 words) but its performance degrades more with increasing sentence length



Error Analysis [McDonald and Nivre 2007]



- MaltParser is more precise than MSTParser for short dependencies (1–3 words) but its performance degrades drastically with increasing dependency length (> 10 words)
- MSTParser has more or less constant precision for dependencies longer than 3 words
- Recall is very similar across systems



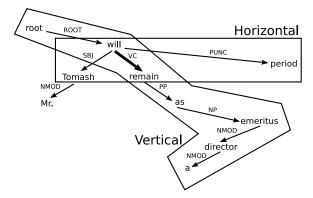
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- 4. Neural networks in dependency parsing



Higher-Order Models

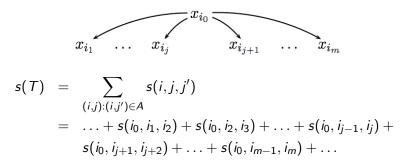
- Two main dimensions of higher-order models
 - Vertical: e.g., "remain" is the grandparent of "emeritus"
 - Horizontal: e.g., "remain" is first child of "will"





2nd-Order Horizontal Projective Parsing

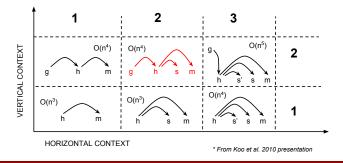
- Score factors by pairs of horizontally adjacent arcs
- Often called sibling dependencies
- s(i, j, j') = score of adjacent arcs $x_i \rightarrow x_j$ and $x_i \rightarrow x_{j'}$





Higher-Order Projective Parsing

- People played this game since 2006
 - McDonald and Pereira [2006] (2nd-order sibling)
 - Carreras [2007] (2nd-order sibling and grandparent)
 - ▶ Koo and Collins [2010] (3rd-order grand-sibling and tri-sibling)
 - ▶ Ma and Zhao [2012] (4th-order grand-tri-sibling+)





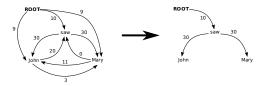
Parsing Algorithms

- Eisner's algorithm can be generalized to higher orders
- But there is a price to pay:
 - Specialized chart items and combination rules
 - Time complexity increases for every added order
 - Anything beyond 2nd-order is too slow in practice
- Remember basic trade-off:
 - Global training and exact inference local feature scope
 - Increasing feature scope makes exact inference harder
- This has led to research on approximate graph-based parsing



Non-Projective Parsing

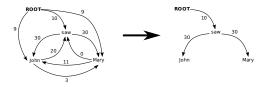
- First-order model equivalent to MST problem
- Chu-Liu-Edmonds' algorithm:
 - Construct a graph with the highest-scoring head for each word
 - If this is a tree, it must be the MST
 - If not, contract a cycle and recurse on smaller graph





Non-Projective Parsing

- First-order model equivalent to MST problem
- Chu-Liu-Edmonds' algorithm:
 - Construct a graph with the highest-scoring head for each word
 - If this is a tree, it must be the MST
 - If not, contract a cycle and recurse on smaller graph



This does not generalize to higher orders – no exact algorithm



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Greedy Search

► Take the single best action at any point (given by oracle o):

Parse
$$(w_1, \ldots, w_n)$$

1 $c \leftarrow ([]_S, [0, 1, \ldots, n]_B, \{\})$
2 while $B_c \neq []$
3 $t \leftarrow o(c)$
4 $c \leftarrow t(c)$
5 return $G = (\{0, 1, \ldots, n\}, A_c)$

- Maximally efficient linear time complexity
- Sensitive to search errors and error propagation



Beam Search

▶ Maintain the *k* best hypotheses [Johansson and Nugues 2006]:

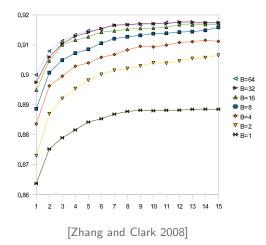
Parse (w_1, \ldots, w_n) 1 Beam $\leftarrow \{([]_S, [0, 1, \ldots, n]_B, \{\})\}$ 2 while $\exists c \in \text{Beam} [B_c \neq []]$ 3 foreach $c \in \text{Beam}$ 4 foreach t5 Add(t(c), NewBeam)6 Beam $\leftarrow \text{Top}(k, \text{NewBeam})$ 7 return $G = (\{0, 1, \ldots, n\}, A_{\text{Top}(1, \text{Beam})})$

Note:

- Pruning the beam requires that we score transition sequences
- Global learning to maximize score of entire sequence



Beam Size



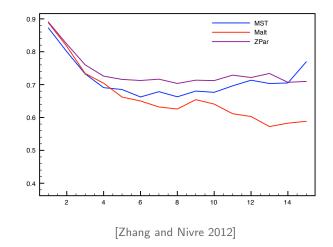


The Best of Two Worlds?

- Like graph-based dependency parsing:
 - Global learning minimize loss over entire sentence
 - Non-greedy search accuracy increases with beam size
- Like (old school) transition-based parsing:
 - Highly efficient complexity still linear for fixed beam size
 - Rich features no constraints from parsing algorithm



Precision by Dependency Length





Dynamic Oracles

Beam search helps because it explores the search space

- At parsing time, the parser can recover from early bad decisions
- At training time, the parser can learn to avoid costly mistakes
- Can the parser benefit from exploration only at training time?
 - Yes but we need dynamic oracles for training
 - Then we can improve greedy parsing for maximum speed



Online Learning with a Conventional Oracle

Learn($\{T_1, \ldots, T_N\}$) 1 $\mathbf{w} \leftarrow 0.0$ 2 for *i* in 1..K 3 for *j* in 1..*N* 4 $c \leftarrow ([], [0, 1, \ldots, n_i], \{\})$ 5 while $B_c \neq []$ 6 $t^* \leftarrow \operatorname{argmax}_t \mathbf{w} \cdot \mathbf{f}(c, t)$ 7 $t_o \leftarrow o(c, T_i)$ if $t^* \neq t_o$ 8 $\mathbf{w} \leftarrow \mathbf{w} + \mathbf{f}(c, t_o) - \mathbf{f}(c, t^*)$ 9 $c \leftarrow t_{o}(c)$ 10 11 return w



Online Learning with a Conventional Oracle

Learn($\{T_1, \ldots, T_N\}$) 1 $\mathbf{w} \leftarrow 0.0$ 2 for *i* in 1...K 3 for *j* in 1..*N* 4 $c \leftarrow ([], [0, 1, \ldots, n_i], \{\})$ 5 while $B_c \neq []$ 6 $t^* \leftarrow \operatorname{argmax}_t \mathbf{w} \cdot \mathbf{f}(c, t)$ 7 $t_o \leftarrow o(c, T_i)$ if $t^* \neq t_0$ 8 $\mathbf{w} \leftarrow \mathbf{w} + \mathbf{f}(c, \underline{t}_{o}) - \mathbf{f}(c, t^{*})$ 9 $c \leftarrow t_o(c)$ 10 11 return w

• Oracle $o(c, T_i)$ returns the optimal transition for c and T_i



Conventional Oracle for Arc-Eager Parsing

$$o(c, T) = \begin{cases} \text{Left-Arc} & \text{if } \text{top}(S_c) \leftarrow \text{first}(B_c) \text{ in } T\\ \text{Right-Arc} & \text{if } \text{top}(S_c) \rightarrow \text{first}(B_c) \text{ in } T\\ \text{Reduce} & \text{if } \exists v < \text{top}(S_c) : v \leftrightarrow \text{first}(B_c) \text{ in } T\\ \text{Shift} & \text{otherwise} \end{cases}$$

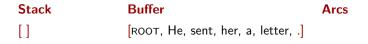
Correct:

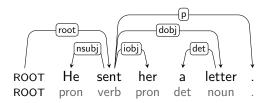
• Derives T in a configuration sequence $C_{o,T} = c_0, \ldots, c_m$

- Problems:
 - Deterministic: Ignores other derivations of T
 - Incomplete: Valid only for configurations in $C_{o,T}$



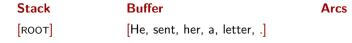
Transitions:

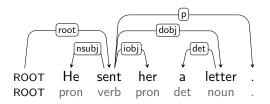












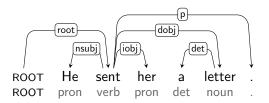


Arcs

Oracle Parse

Transitions: SH-SH

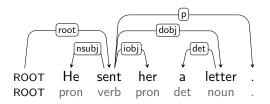
StackBuffer[ROOT, He][sent, her, a, letter, .]





Transitions: SH-SH-LA

StackBufferArcs[ROOT][sent, her, a, letter, .] $He \xleftarrow{sbj}$ sent



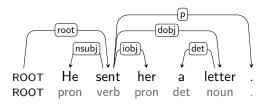


Transitions: SH-SH-LA-RA

Stack [ROOT, sent] Buffer [her, a, letter, .]

 $\begin{array}{c} \textbf{Arcs} \\ \textbf{He} \xleftarrow{sbj} sent \end{array}$

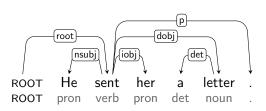
 $\mathsf{ROOT} \overset{\mathsf{root}}{\longrightarrow} \mathsf{sent}$





Transitions: SH-SH-LA-RA-RA

StackBuffer[ROOT, sent, her][a, letter, .]



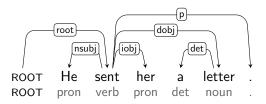
Arcs

 $\begin{array}{c} \mathsf{He} \xleftarrow{\mathsf{sbj}} \mathsf{sent} \\ \mathsf{ROOT} \xrightarrow{\mathsf{root}} \mathsf{sent} \\ \mathsf{sent} \xrightarrow{\mathsf{iobj}} \mathsf{her} \end{array}$



Transitions: SH-SH-LA-RA-RA-SH

Stack Buffer [ROOT, sent, her, a] [letter, .]

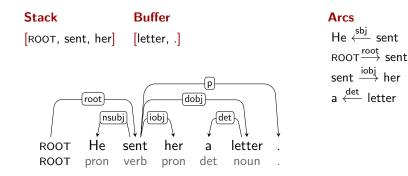


Arcs

 $\begin{array}{c} \mathsf{He} \xleftarrow{\mathsf{sbj}} \mathsf{sent} \\ \mathsf{ROOT} \xrightarrow{\mathsf{root}} \mathsf{sent} \\ \mathsf{sent} \xrightarrow{\mathsf{iobj}} \mathsf{her} \end{array}$

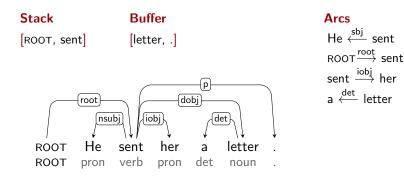


Transitions: SH-SH-LA-RA-RA-SH-LA





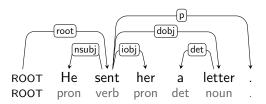
Transitions: SH-SH-LA-RA-RA-SH-LA-RE





Transitions: SH-SH-LA-RA-RA-SH-LA-RE-RA

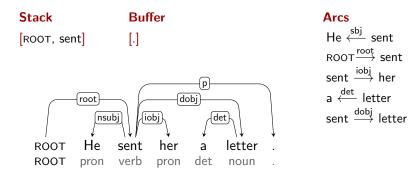
Stack Buffer [ROOT, sent, letter] [.]



Arcs He $\stackrel{sbj}{\leftarrow}$ sent ROOT $\stackrel{root}{\rightarrow}$ sent sent $\stackrel{iobj}{\rightarrow}$ her a $\stackrel{det}{\leftarrow}$ letter sent $\stackrel{dobj}{\rightarrow}$ letter



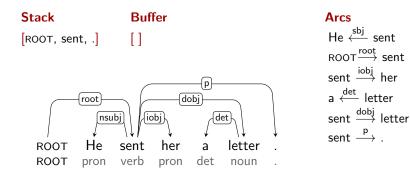
Transitions: SH-SH-LA-RA-RA-SH-LA-RE-RA-RE





Oracle Parse

Transitions: SH-SH-LA-RA-RA-SH-LA-RE-RA-RE-RA



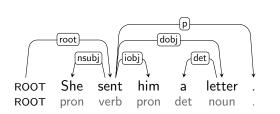


Transitions:

SH-SH-LA-RA-RA-SH-LA-RE-RA-RE-RA SH-SH-LA-RA-RA

Stack Buffer

[ROOT, sent, her] [a, letter, .]



Arcs

 $\begin{array}{l} \mathsf{He} \xleftarrow{\mathsf{sbj}} \mathsf{sent} \\ \mathsf{ROOT} \xrightarrow{\mathsf{root}} \mathsf{sent} \\ \mathsf{sent} \xrightarrow{\mathsf{iobj}} \mathsf{her} \end{array}$



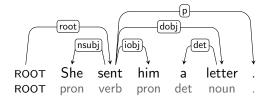
Transitions: SH-SH-LA-RA-RA-SH-LA-RE-RA-RE-RA-SH-LA-RA-RE



Buffer [a, letter, .]









Transitions: SH-SH-LA-RA-RA-SH-LA-RE-RA-SH-SH-LA-RA-RA-RE-SH

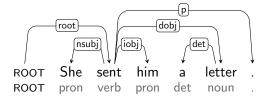


[ROOT, sent, a]

[letter, .]



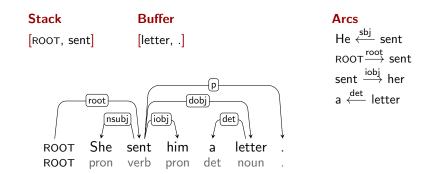




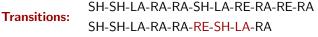


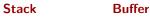


SH-SH-LA-RA-RA-SH-LA-RE-RA-RE-RA SH-SH-LA-RA-RA-<mark>RE-SH-LA</mark>

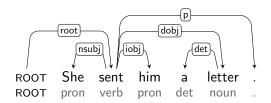








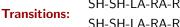
[ROOT, sent, letter] [.]



$\begin{array}{l} \text{Arcs} \\ \text{He} \xleftarrow{sbj} \text{ sent} \\ \text{ROOT} \xrightarrow{root} \text{ sent} \\ \text{sent} \xrightarrow{iobj} \text{ her} \\ \text{a} \xleftarrow{det} \text{ letter} \end{array}$

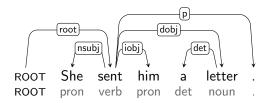
sent
$$\stackrel{\mathsf{dobj}}{\longrightarrow}$$
 letter





SH-SH-I A-RA-RA-SH-I A-RF-RA-RF-RA SH-SH-I A-RA-RA-RF-SH-I A-RA-RF



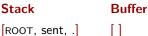


Arcs He $\stackrel{sbj}{\longleftarrow}$ sent $ROOT \xrightarrow{root} sent$ sent \xrightarrow{iobj} her $a \stackrel{\text{det}}{\longleftarrow}$ letter sent $\xrightarrow{\text{dobj}}$ letter



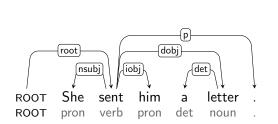


SH-SH-I A-RA-RA-SH-I A-RF-RA-RF-RA SH-SH-I A-RA-RA-RF-SH-I A-RA-RF-RA





Arcs







SH-SH-LA-RA-RA-SH-LA-RE-RA-RE-RA

Transitions: SH-SH-LA-RA

Stack

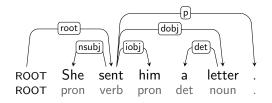
Buffer

[ROOT, sent]

[her, a, letter, .]

Arcs







SH-SH-LA-RA-RA-SH-LA-RE-RA-RE-RA

Transitions: SH-SH-LA-RA-SH

Stack

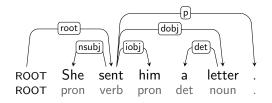
Buffer

Arcs

[ROOT, sent, her]

[a, letter, .]







SH-SH-LA-RA-RA-SH-LA-RE-RA-RE-RA

Transitions: SH-SH-LA-RA-SH-SH

Stack

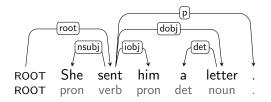
Buffer

Arcs

[ROOT, sent, her, a]









SH-SH-LA-RA-RA-SH-LA-RE-RA-RE-RA

Transitions: SH-SH-LA-RA-SH-SH-LA

Stack

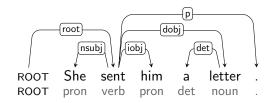
Buffer

Arcs

[ROOT, sent, her]

[letter, .]







SH-SH-LA-RA-RA-SH-LA-RE-RA-RE-RA

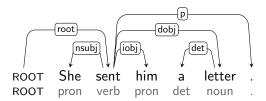
Transitions: SH-SH-LA-RA-SH-SH-LA-SH

Stack

Buffer

[]

[ROOT, sent, her, letter]



Arcs





SH-SH-LA-RA-RA-SH-LA-RE-RA-**Transitions:** SH-SH-LA-RA-SH-SH-LA-SH-SH [3/6]

Stack

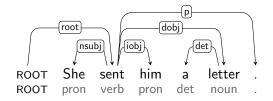
Buffer

[ROOT, sent, letter, .]

[]









	SH-SH-LA-RA-RA-SH-LA-RE-RA-		
Transitions:	SH-SH-LA-RA <mark>-SH</mark> -SH-LA- <mark>SH</mark> -SH	[3/6]	
	SH-RA-LA-SH- <mark>SH</mark> -SH-LA		



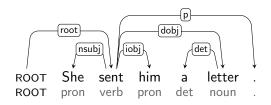
Buffer

[ROOT, sent, her]

[letter, .]

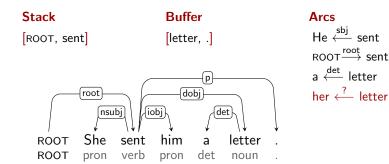








	SH-SH-LA-RA-RA-SH-LA-RE-RA-I		
Transitions:	SH-SH-LA-RA <mark>-SH</mark> -SH-LA- <mark>SH</mark> -SH	[3/6]	
	SH-RA-LA-SH- <mark>SH</mark> -SH-LA- <mark>LA</mark>		





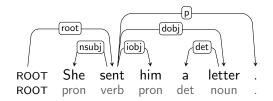
	SH-SH-LA-RA-RA-SH-LA-RE-RA-RE-RA	
Transitions:	SH-SH-LA-RA <mark>-SH</mark> -SH-LA- <mark>SH</mark> -SH	[3/6]
	SH-RA-LA-SH- <mark>SH</mark> -SH-LA- <mark>LA</mark> -RA	



Buffer

[ROOT, sent, letter]

[.]

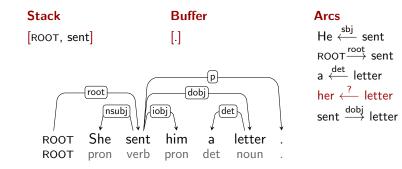


Arcs

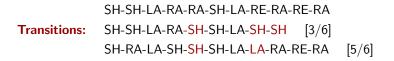










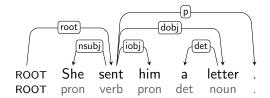




Buffer

[ROOT, sent, .]





Arcs





Dynamic Oracles

- Optimality:
 - A transition is optimal if the best tree remains reachable
 - Best tree = $\operatorname{argmin}_{T'} \mathcal{L}(T, T')$
- Oracle:
 - ▶ Boolean function o(c, t, T) =true if t is optimal for c and T
 - ▶ Non-deterministic: More than one transition can be optimal
 - Complete: Correct for all configurations
- New problem:
 - How do we know which trees are reachable?
 - Easy for some transition systems (called arc-decomposable)



Oracles for Arc-Decomposable Systems

$$o(c, t, T) = \begin{cases} \text{true} & \text{if } [\mathcal{R}(c) - \mathcal{R}(t(c))] \cap T = \emptyset \\ \text{false} & \text{otherwise} \end{cases}$$
where $\mathcal{R}(c) \equiv \{a \mid a \text{ is an arc reachable in } c\}$

$$\frac{\text{Arc-Eager}}{(c, LA, T) = \{ \text{false} & \text{if } \exists w \in B_c : s \leftrightarrow w \in T \text{ (except } s \leftarrow b) \\ \text{true} & \text{otherwise} \end{cases}$$

$$o(c, RA, T) = \{ \text{false} & \text{if } \exists w \in S_c : w \leftrightarrow b \in T \text{ (except } s \rightarrow b) \\ \text{true} & \text{otherwise} \end{cases}$$

$$o(c, RE, T) = \{ \text{false} & \text{if } \exists w \in B_c : s \rightarrow w \in T \\ \text{true} & \text{otherwise} \end{cases}$$

$$o(c, SH, T) = \{ \text{false} & \text{if } \exists w \in S_c : w \leftrightarrow b \in T \\ \text{true} & \text{otherwise} \end{cases}$$

Notation: s = node on top of the stack S

b = first node in the buffer B



Online Learning with a Dynamic Oracle

```
Learn(\{T_1, \ldots, T_N\})
  1
       \mathbf{w} \leftarrow 0.0
  2
       for i in 1..K
  3
                 for j in 1...N
                         c \leftarrow ([]_{S}, [w_{1}, \ldots, w_{n_{i}}]_{B}, \{\})
  4
  5
                         while B_c \neq []
                                 t^* \leftarrow \operatorname{argmax}_t \mathbf{w} \cdot \mathbf{f}(c, t)
  6
   7
                                 t_o \leftarrow \operatorname{argmax}_{t \in \{t \mid o(c,t,T_i)\}} \mathbf{w} \cdot \mathbf{f}(c,t)
  8
                                 if t^* \neq t_o
                                         \mathbf{w} \leftarrow \mathbf{w} + \mathbf{f}(c, t_o) - \mathbf{f}(c, t^*)
  9
                                 c \leftarrow \text{choice}(t_o(c), t^*(c))
10
11
          return w
```

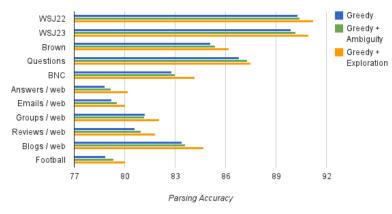


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10
11
          return w
```

- Ambiguity: use model score to break ties
- Exploration: follow model prediction even if not optimal





English Results

[Goldberg and Nivre 2012]

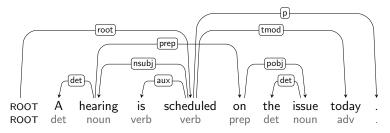


Non-Projective Parsing

- Standard transition systems only derive projective trees
- Approaches to non-projective transition-based parsing:
 - Pseudo-projective parsing [Nivre and Nilsson 2005]
 - Non-adjacent arc transitions
 [Covington 2001, Attardi 2006, Nivre 2007]
 - Online reordering [Nivre 2009, Nivre et al. 2009]

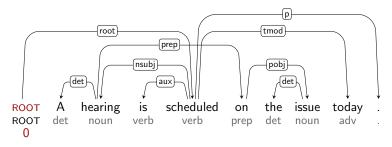


- Projectivity is a property of a dependency tree only in relation to a particular word order
 - ▶ Words can always be reordered to make the tree projective
 - ► Given a dependency tree T = (V, A, <), let the projective order <_p be the order defined by an inorder traversal of T with respect to < [Veselá et al. 2004]</p>



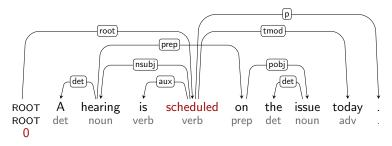


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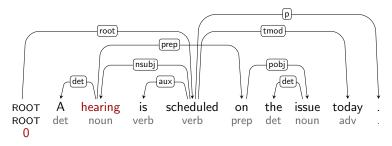


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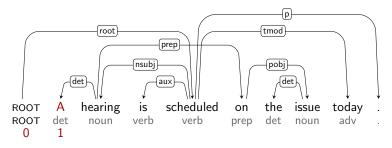


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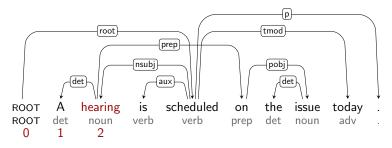


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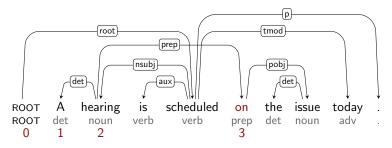


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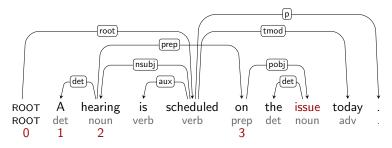


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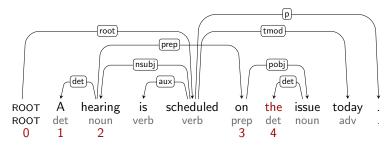


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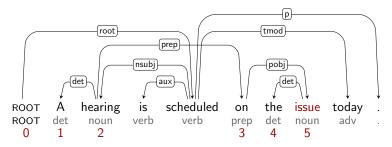


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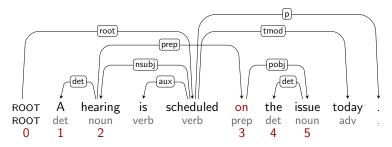


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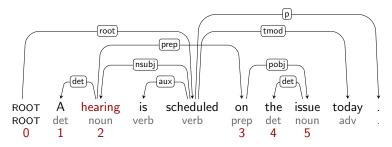


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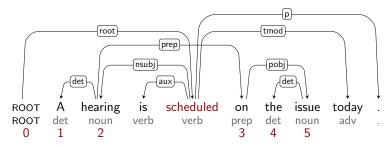


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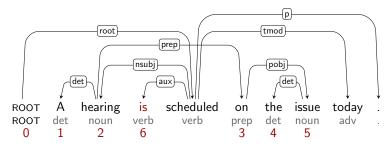


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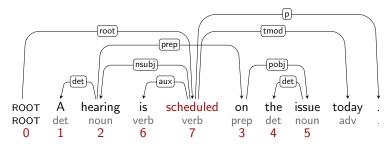


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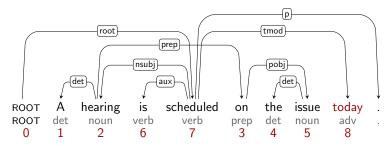


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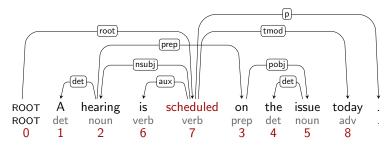


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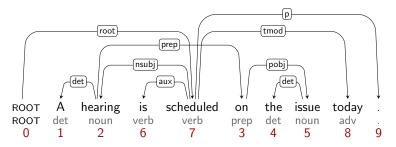


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Transition System for Online Reordering

Configuration:	(S, B, A) $[S = Stack, B = Buffer, A = Arcs]$					
Initial:	$([], [w_0, w_1, \dots, w_n], \{\})$ $(w_0 = \text{ROOT})$					
Terminal:	([0], [], A)					
Shift:	$(S, w_i B, A) \Rightarrow (S w_i, B, A)$					
Right-Arc(/):	$(S w_i w_j, B, A) \Rightarrow (S w_i, B, A \cup \{(w_i, I, w_j)\})$					
Left-Arc(/):	$(S w_i w_j, B, A) \Rightarrow (S w_j, B, A \cup \{(w_j, I, w_i)\}) i \neq 0$					
Swap:	$(S w_i w_j, B, A) \Rightarrow (S w_j, w_i B, A) 0 < i < j$					



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- Transition-based parsing with two interleaved processes:
 - 1. Sort words into projective order $<_p$
 - 2. Build tree T by connecting adjacent subtrees
- ► T is projective with respect to <_p but not (necessarily) <</p>



[]_S [ROOT, A, hearing, is, scheduled, on, the, issue, today, .]_B

ROOT А hearing is scheduled on the issue today ROOT det verb verb det adv noun prep noun



[ROOT]_S [A, hearing, is, scheduled, on, the, issue, today, $]_B$

ROOT А hearing is scheduled on the issue today ROOT det verb verb det adv noun prep noun



[ROOT, A]_S [hearing, is, scheduled, on, the, issue, today, .]_B

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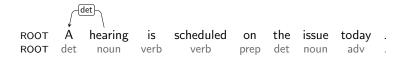


[ROOT, A, hearing]_S [is, scheduled, on, the, issue, today, .]_B

ROOT А hearing is scheduled on the issue today ROOT det verb verb det adv noun prep noun

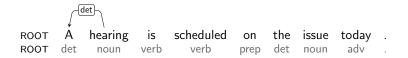


[ROOT, hearing]_S [is, scheduled, on, the, issue, today, $.]_B$



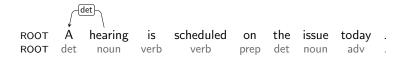


[ROOT, hearing, is]_S [scheduled, on, the, issue, today, .]_B





[ROOT, hearing, is, scheduled]_S [on, the, issue, today, $.]_B$





[ROOT, hearing, scheduled]_S [on, the, issue, today, $.]_B$





[ROOT, hearing, scheduled, on]_S [the, issue, today, .]_B





[ROOT, hearing, scheduled, on, the]_S [issue, today, .]_B





[ROOT, hearing, scheduled, on, the, issue]_S [today, .]_B





[ROOT, hearing, scheduled, on, issue]_S [today, .]_B





[ROOT, hearing, scheduled, on]_S [today, .]_B



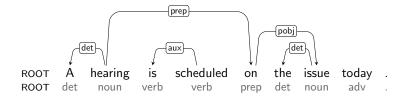






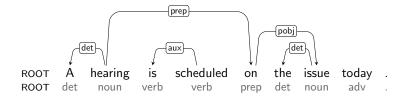


[ROOT, hearing]_S [scheduled, today, .]_B



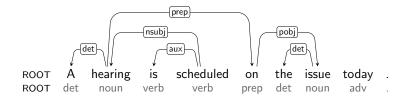


[ROOT, hearing, scheduled]_S [today, .]_B



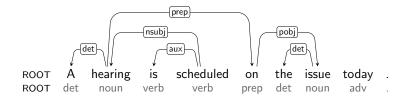


[ROOT, scheduled]_S [today, .]_B



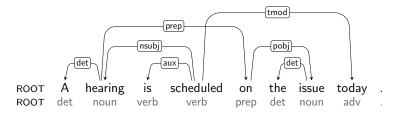


[ROOT, scheduled, today]_S [.]_B



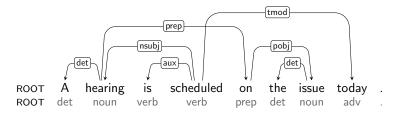


[ROOT, scheduled]_S [.]_B

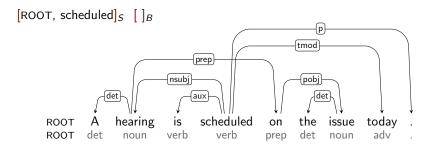




[ROOT, scheduled, .]_S []_B

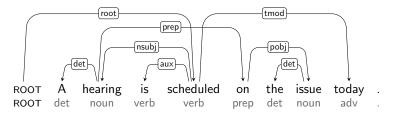








[ROOT]*S* []*B*





Analysis

- Correctness:
 - Sound and complete for the class of non-projective trees
- Complexity for greedy or beam search parsing:
 - Quadratic running time in the worst case
 - Linear running time in the average case
- Works well with beam search

	Czech		German	
	LAS	UAS	LAS	UAS
Projective	80.8	86.3	86.2	88.5
Reordering	83.9	89.1	88.7	90.9

[Bohnet and Nivre 2012]



Conclusion

- Graph-based and transition-based parsing have complementary strengths and weaknesses
- Many recent developments can be understood in this light:
 - Graph-based: Increase feature scope (higher order models) while keeping learning and inference tractable
 - Transition-based: Improve learning and inference (beam search, dynamic oracles) without sacrificing efficiency
- ► Convergence: global learning, rich features, heuristic search
- And then there is this thing called deep learning



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