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Collins' and Eisner's algorithms

Syntactic analysis (5LN455)

2014-12-15

Sara Stymne

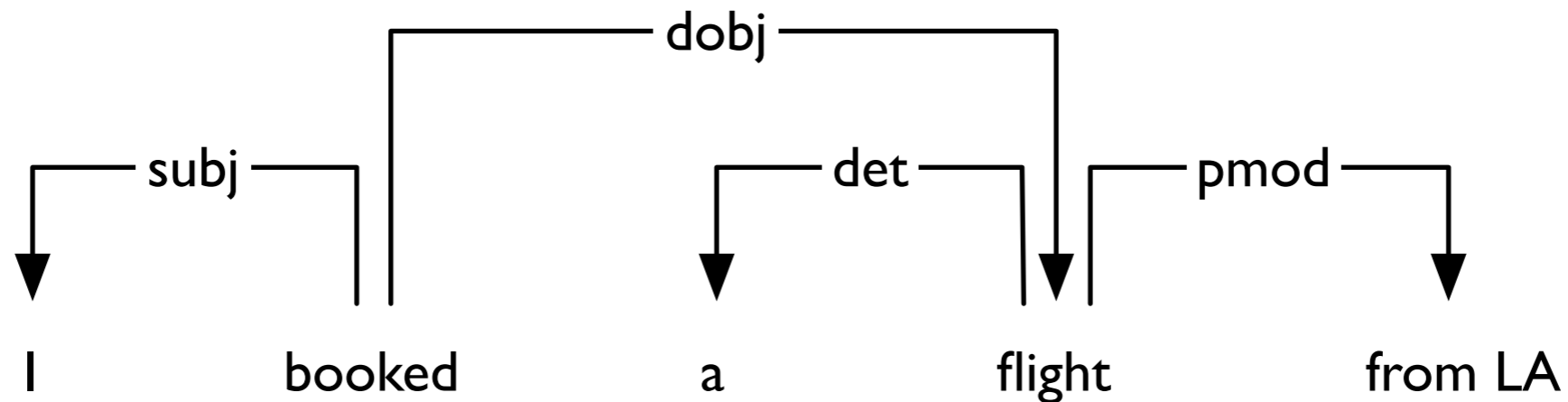
Department of Linguistics and Philology

Based on slides from Marco Kuhlmann





Recap: Dependency trees



- In an arc $h \rightarrow d$, the word h is called the **head**, and the word d is called the **dependent**.
- The arcs form a rooted tree.



Recap: Scoring models and parsing algorithms

Distinguish two aspects:

- **Scoring model:**
How do we want to score dependency trees?
- **Parsing algorithm:**
How do we compute a highest-scoring dependency tree under the given scoring model?



Recap: The arc-factored model

- To score a dependency tree, score the individual arcs, and combine the score into a simple sum.

$$\text{score}(t) = \text{score}(a_1) + \dots + \text{score}(a_n)$$

- Define the **score** of an arc $h \rightarrow d$ as the weighted sum of all features of that arc:

$$\text{score}(h \rightarrow d) = f_1 w_1 + \dots + f_n w_n$$



Recap: Example features

- ‘The head is a verb.’
- ‘The dependent is a noun.’
- ‘The head is a verb
and the dependent is a noun.’
- ‘The head is a verb
and the predecessor of the head is a pronoun.’
- ‘The arc goes from left to right.’
- ‘The arc has length 2.’



Training using structured prediction

- Take a sentence w and a gold-standard dependency tree g for w .
- Compute the highest-scoring dependency tree under the current weights; call it p .
- Increase the weights of all features that are in g but not in p .
- Decrease the weights of all features that are in p but not in g .



Collin's algorithm

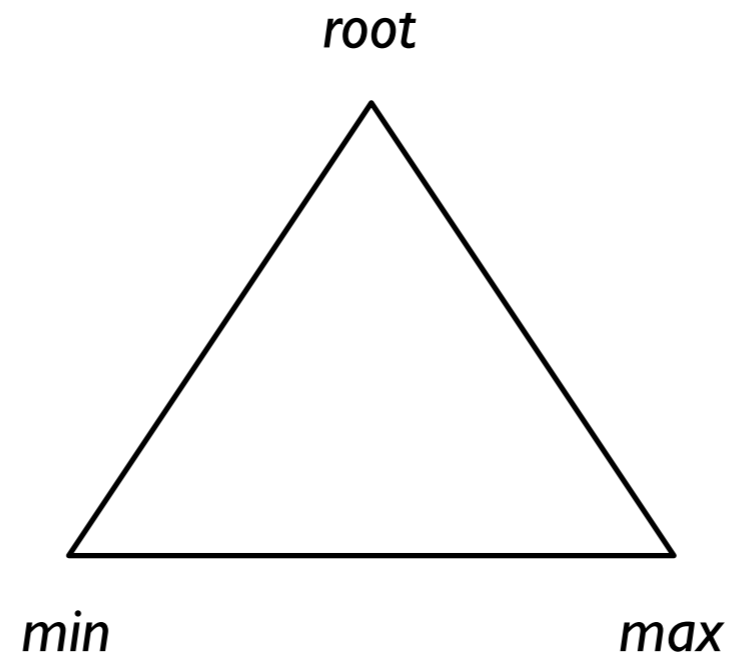
- Collin's algorithm is a simple algorithm for computing the highest-scoring dependency tree under an arc-factored scoring model.
- It can be understood as an extension of the CKY algorithm to dependency parsing.
- Like the CKY algorithm, it can be characterized as a bottom-up algorithm based on dynamic programming.



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Collins' algorithm

Signatures



[*min, max, root*]



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Collins' algorithm

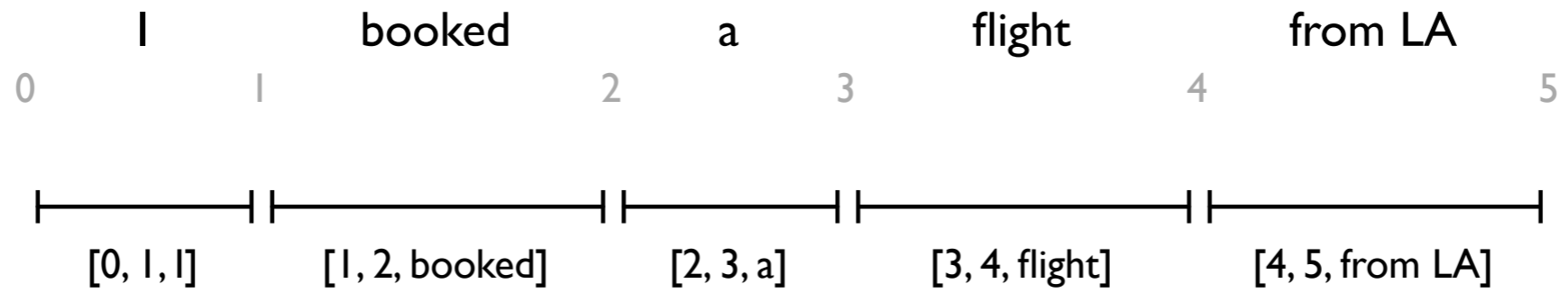
Initialization

0 1 2 3 4 5

I booked a flight from LA



Initialization





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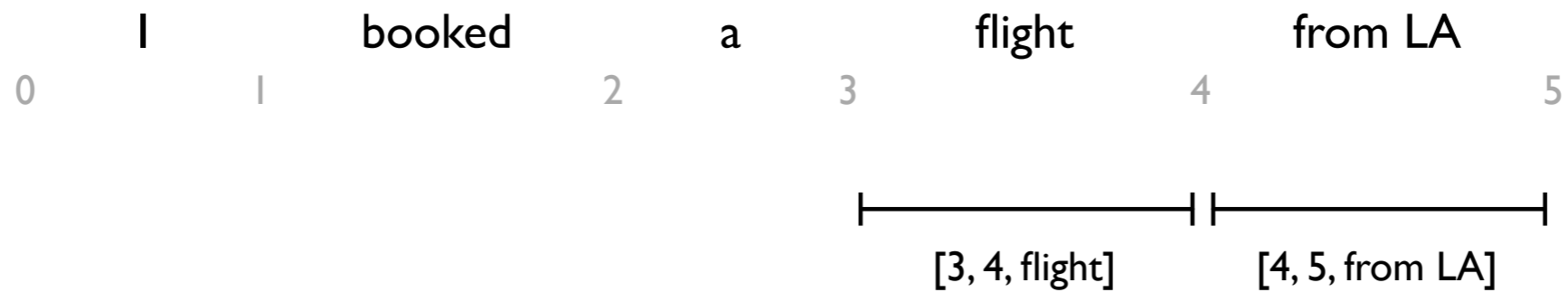
Collins' algorithm

Adding a left-to-right arc

0 I 1 booked 2 a 3 flight 4 from LA 5

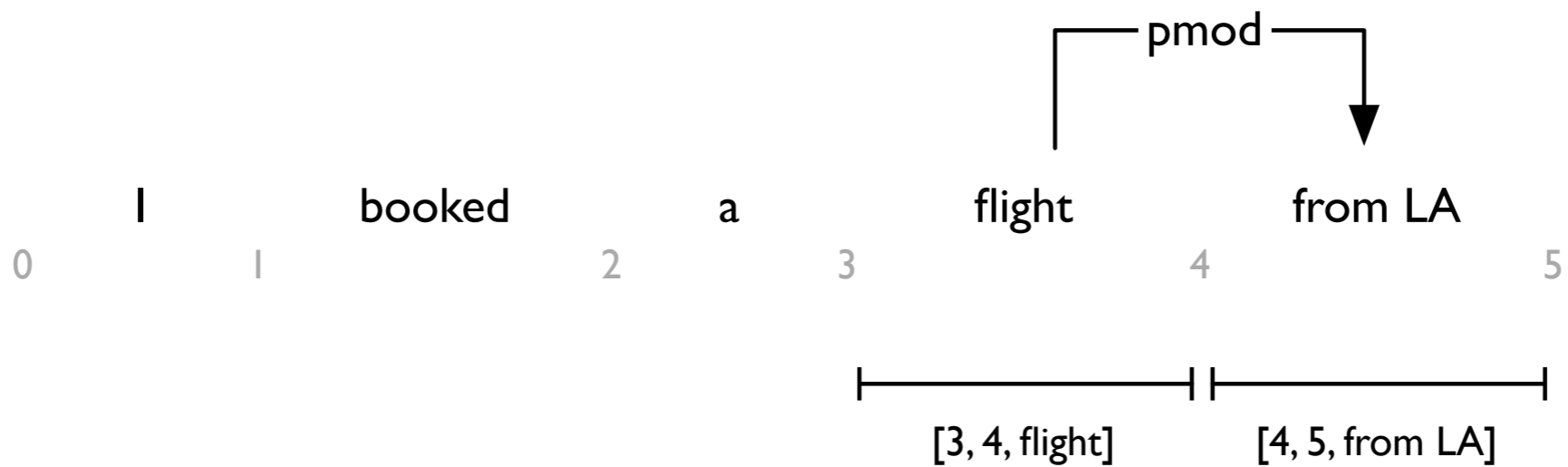


Adding a left-to-right arc



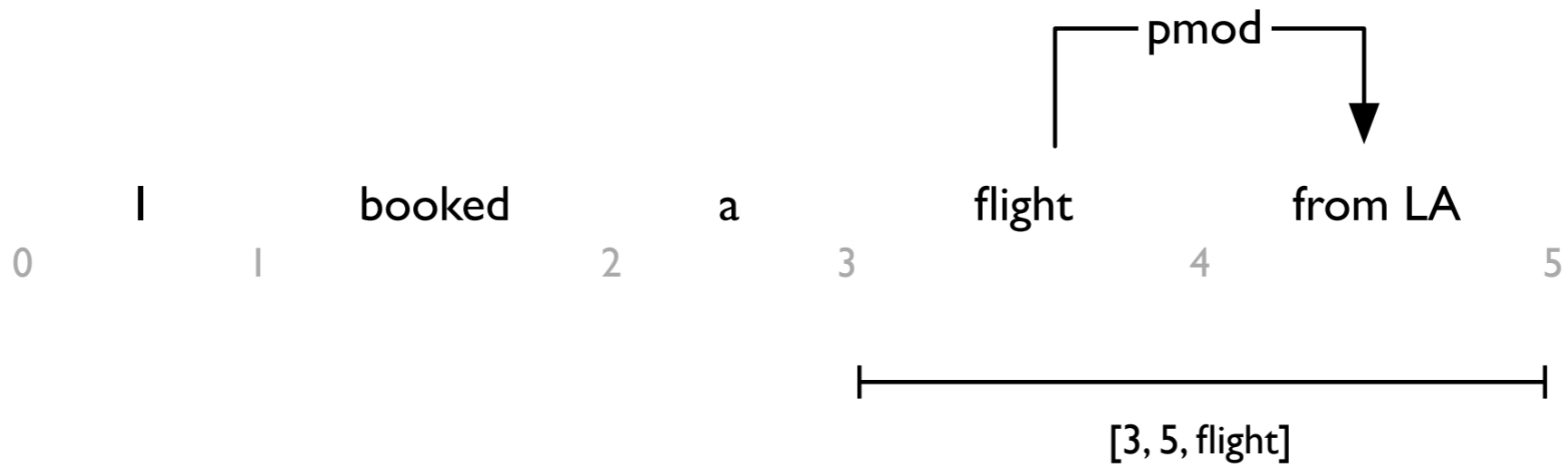


Adding a left-to-right arc





Adding a left-to-right arc





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Collins' algorithm

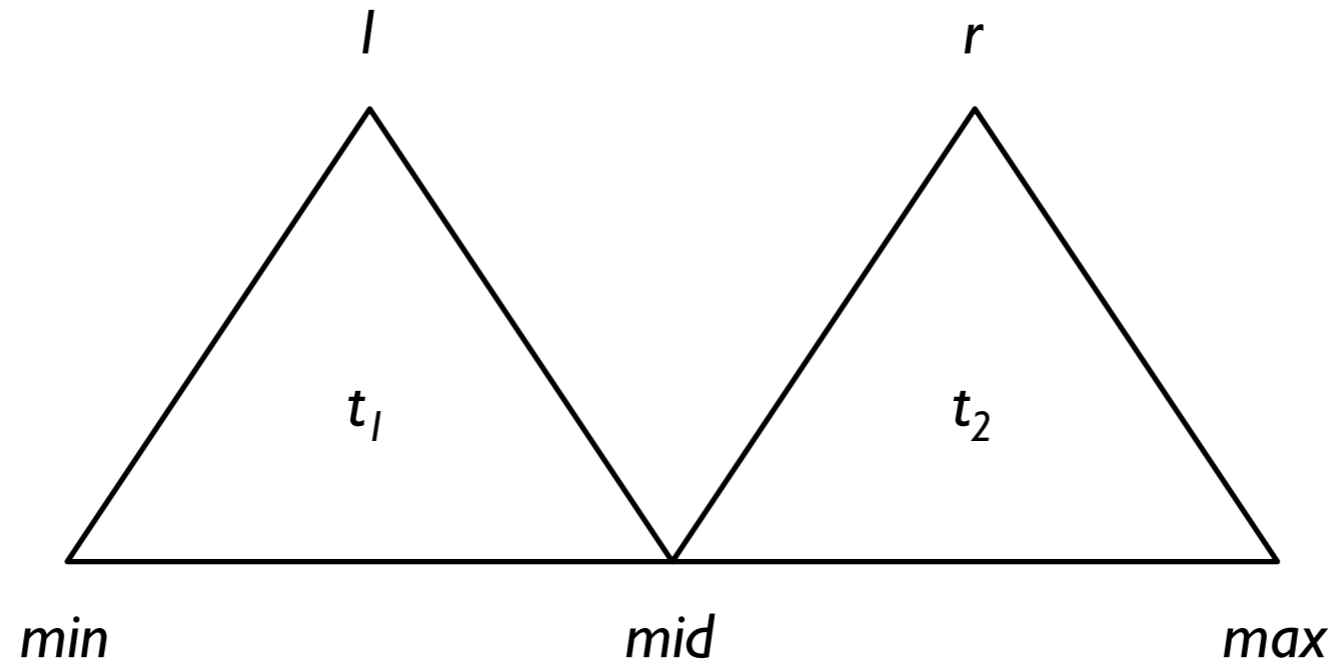
Adding a left-to-right arc



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Collins' algorithm

Adding a left-to-right arc

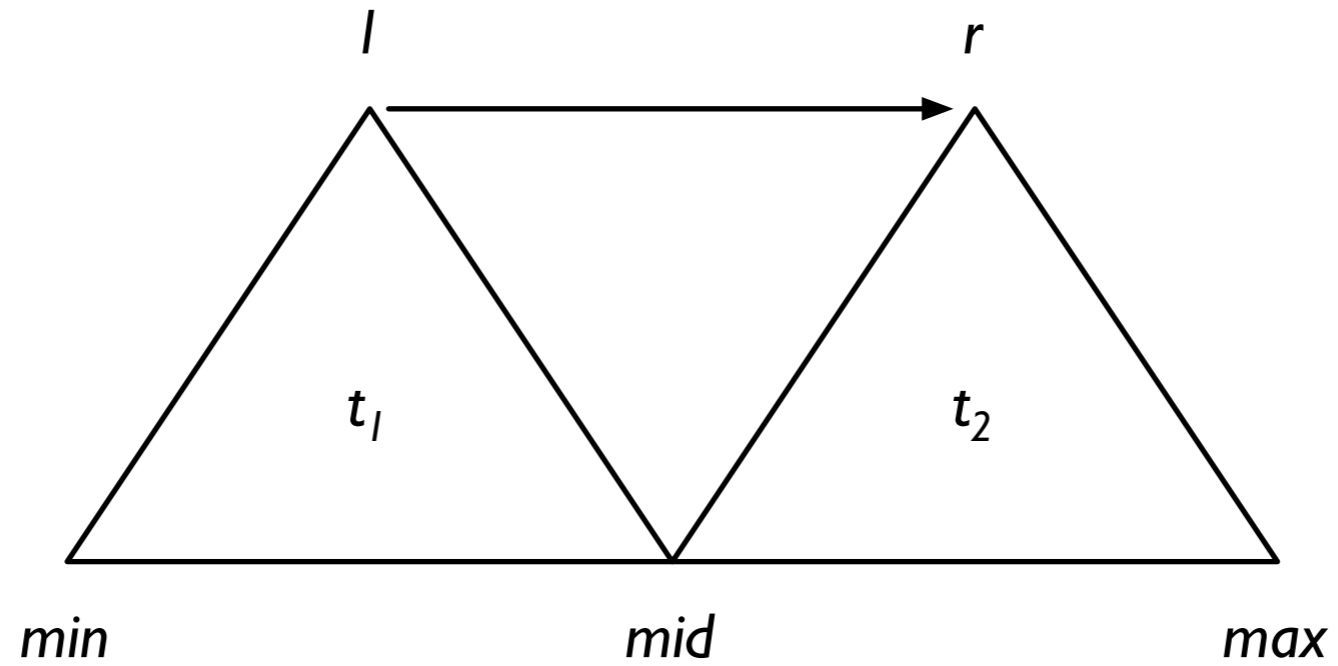




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Collins' algorithm

Adding a left-to-right arc

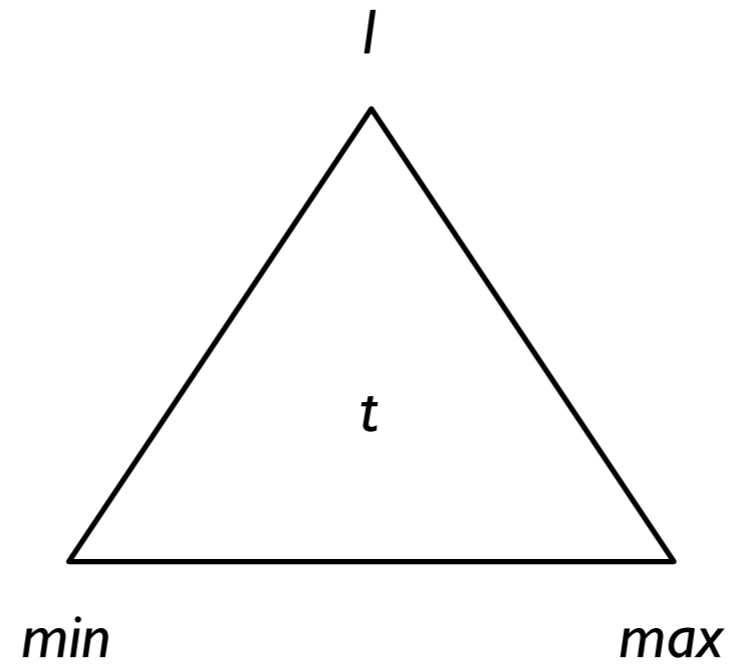




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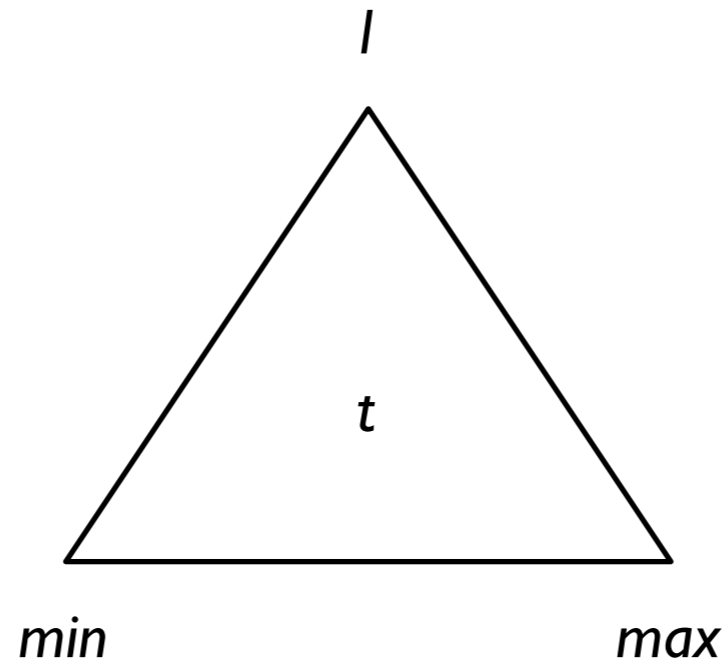
Collins' algorithm

Adding a left-to-right arc





Adding a left-to-right arc



$$\text{score}(t) = \text{score}(t_1) + \text{score}(t_2) + \text{score}(l \rightarrow r)$$

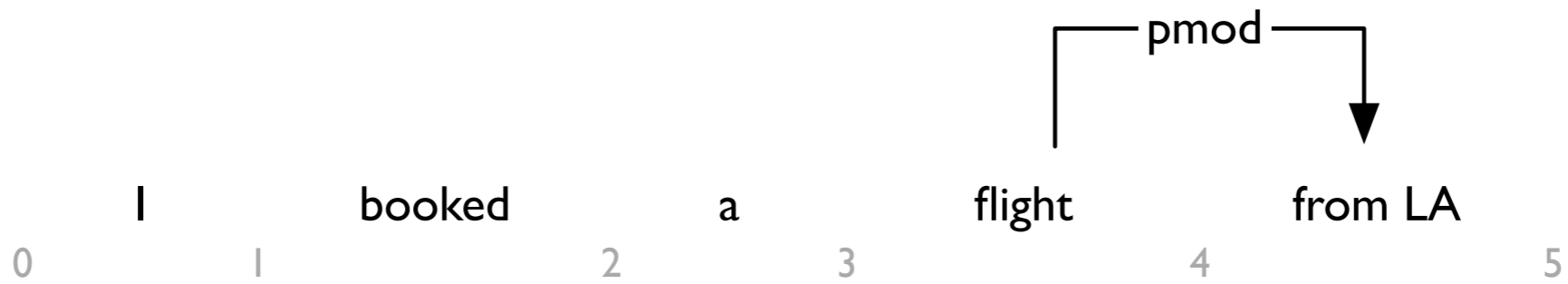


Adding a left-to-right arc

```
for each [min, max] with max - min > 1 do
  for each l from min to max - 2 do
    double best = score[min][max][l]
    for each r from l + 1 to max - 1 do
      for each mid from l + 1 to r do
        t1 = score[min][mid][l]
        t2 = score[mid][max][r]
        double current = t1 + t2 + score(l → r)
        if current > best then
          best = current
    score[min][max][l] = best
```

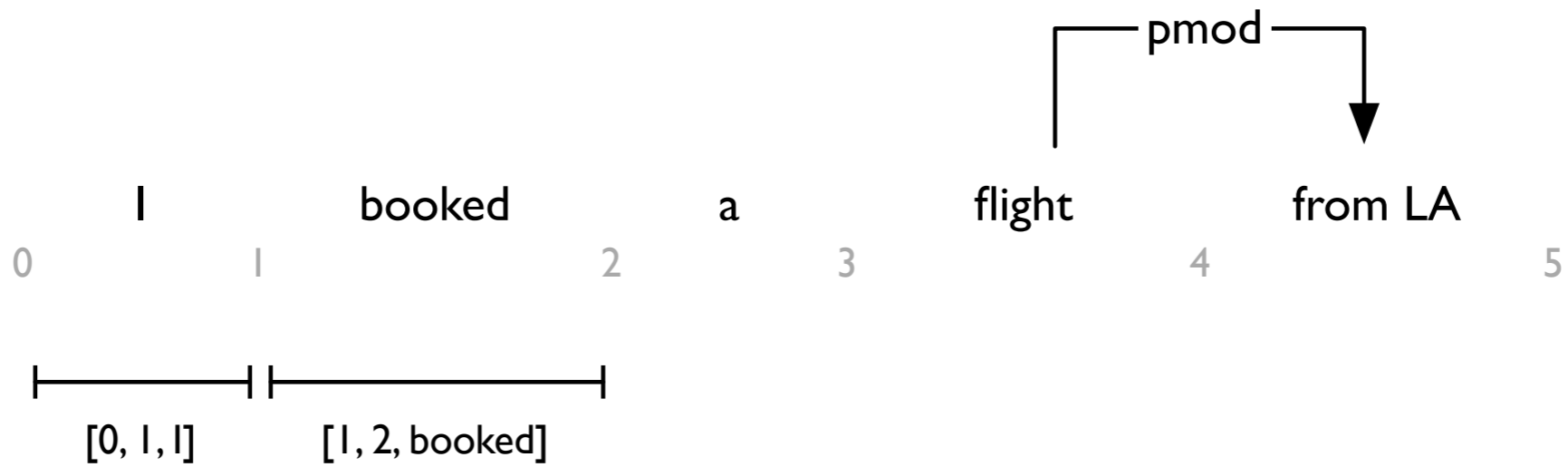


Adding a right-to-left arc



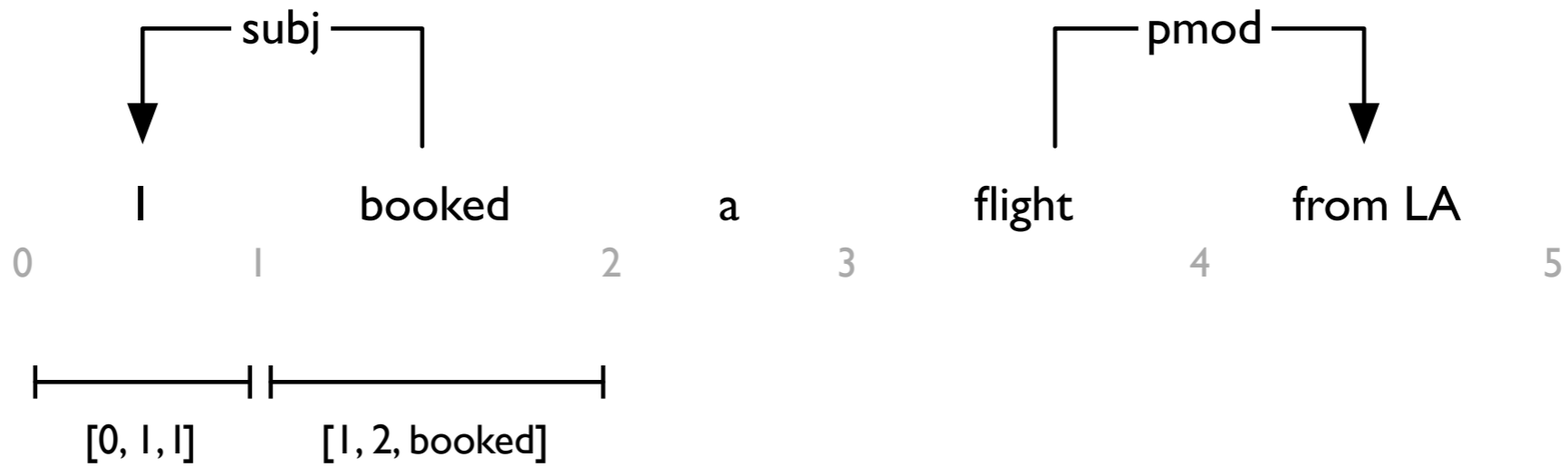


Adding a right-to-left arc



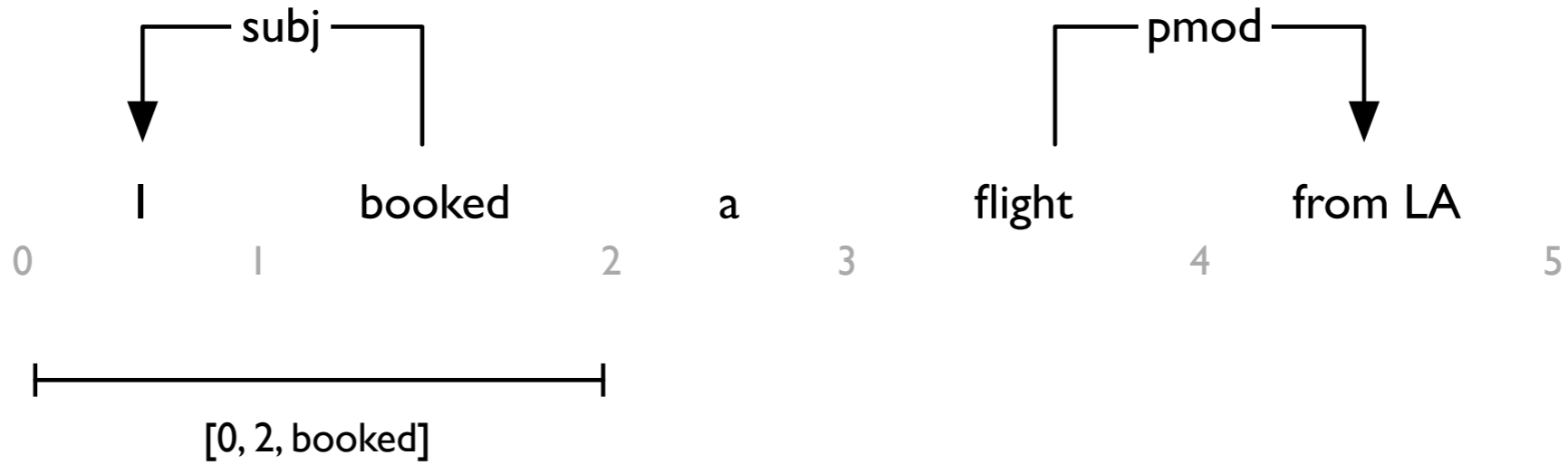


Adding a right-to-left arc





Adding a right-to-left arc





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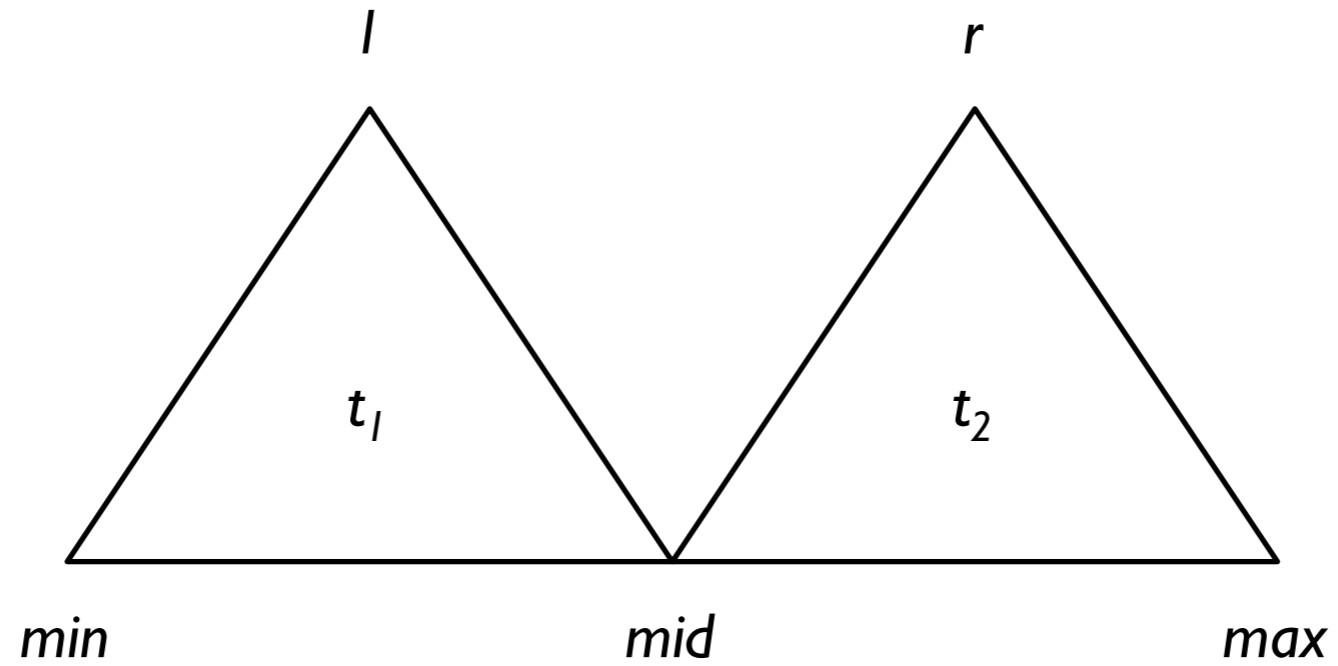
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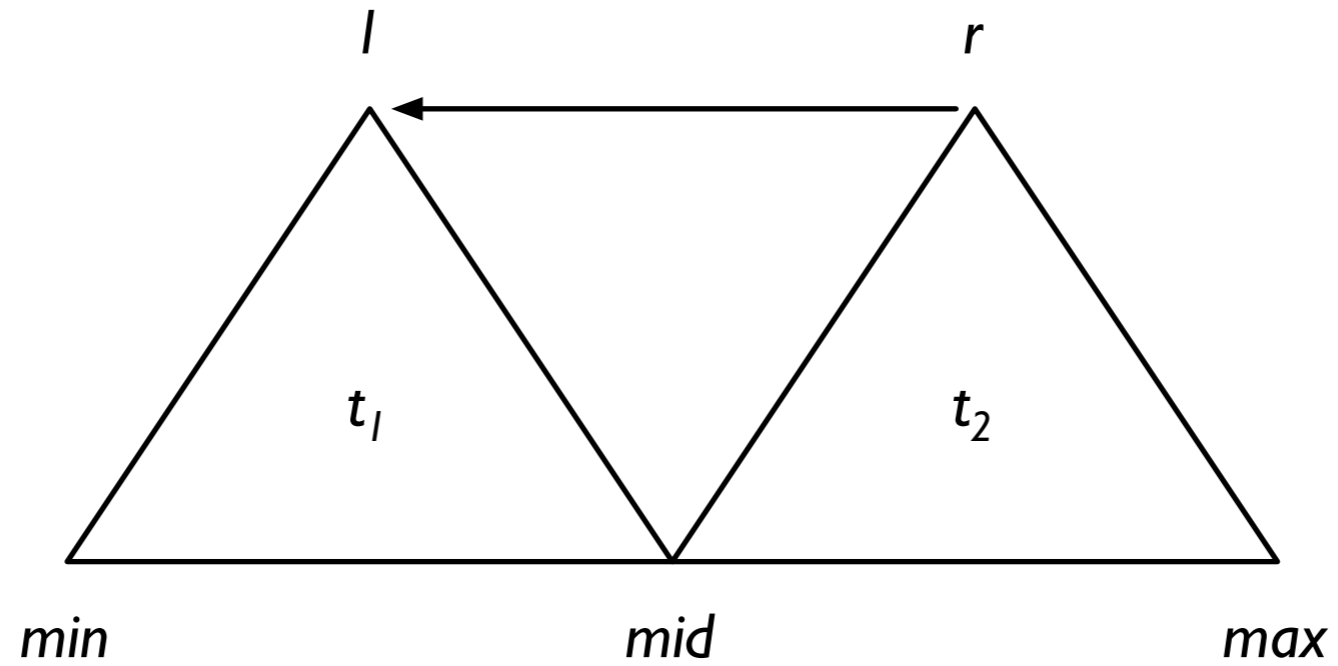




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Collins' algorithm

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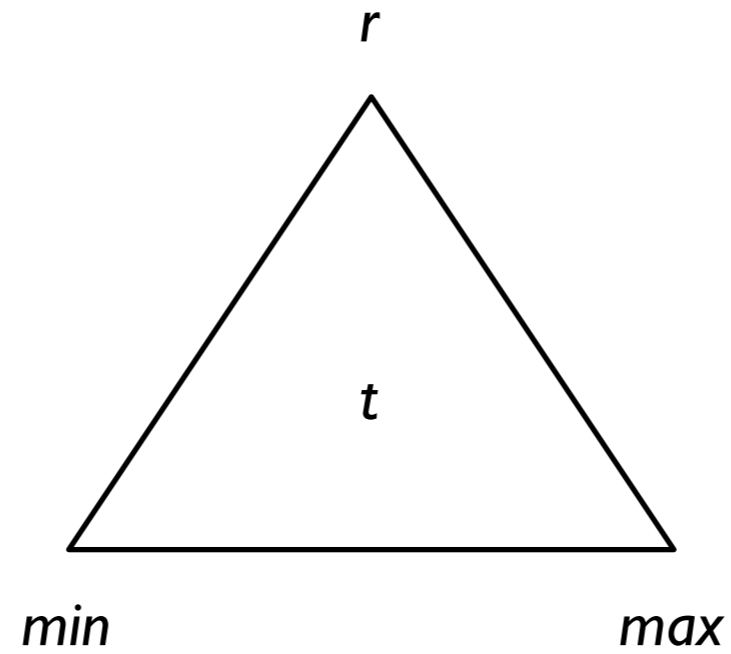




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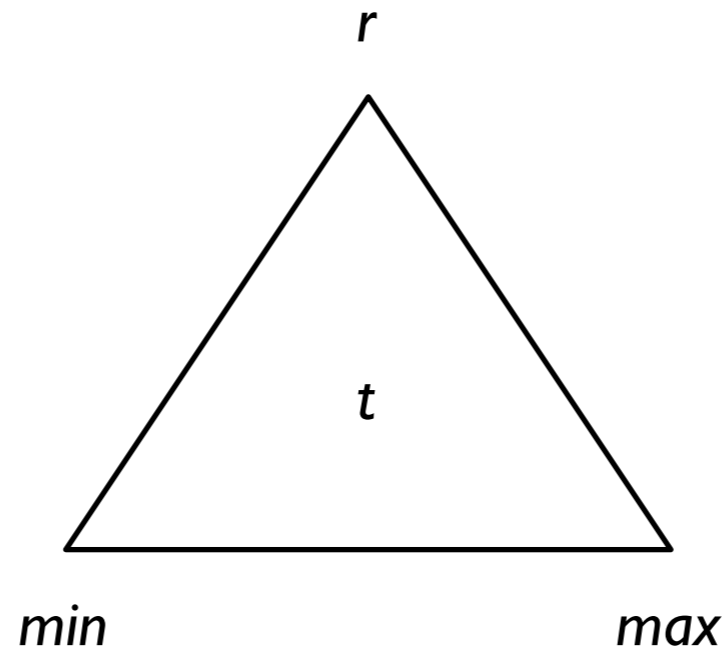
Collins' algorithm

Adding a right-to-left arc





Adding a right-to-left arc



$$\text{score}(t) = \text{score}(t_1) + \text{score}(t_2) + \text{score}(r \rightarrow l)$$

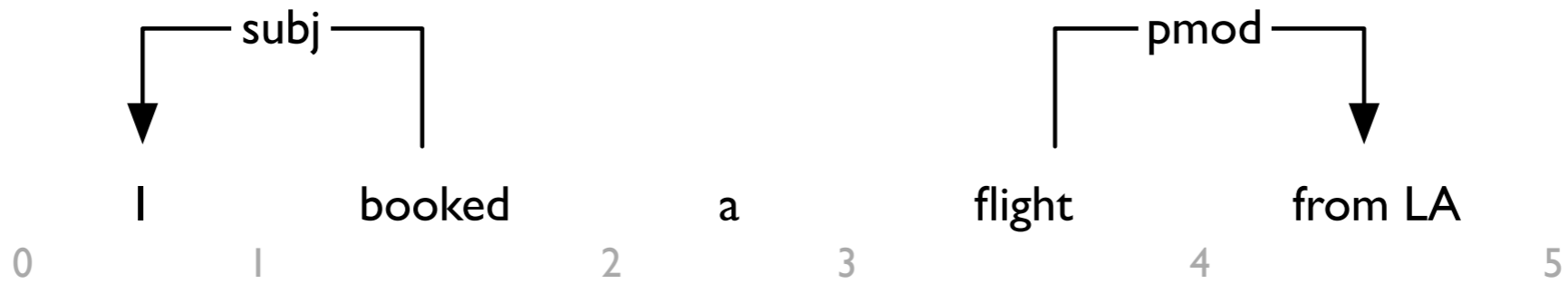


Adding a right-to-left arc

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        if current > best then
          best = current
    score[min][max][r] = best
```

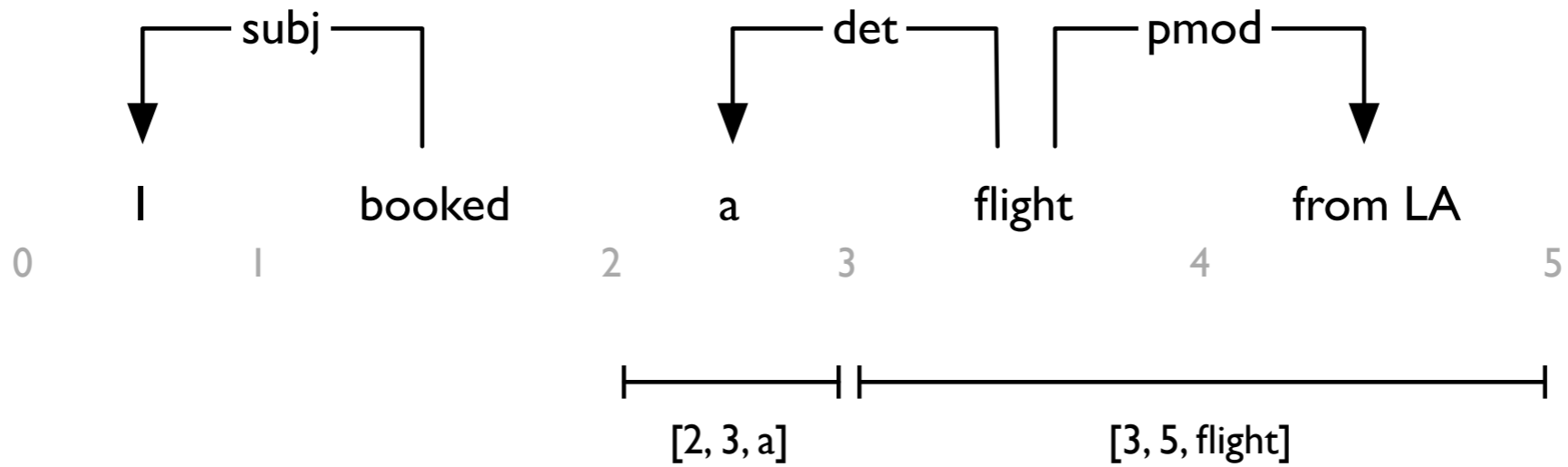


Finishing up



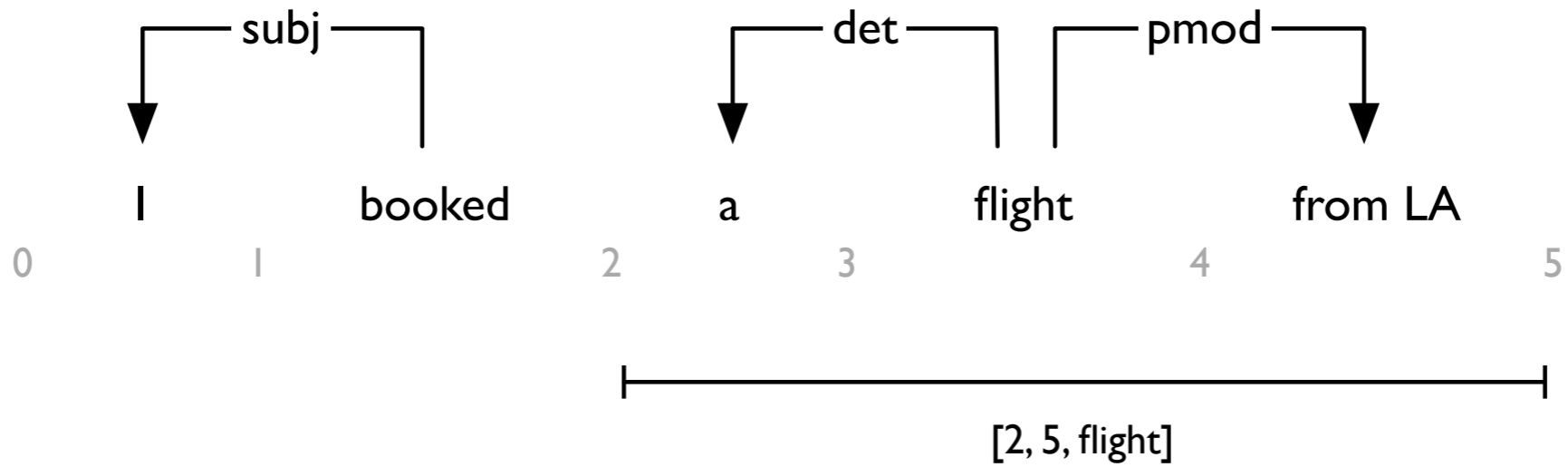


Finishing up



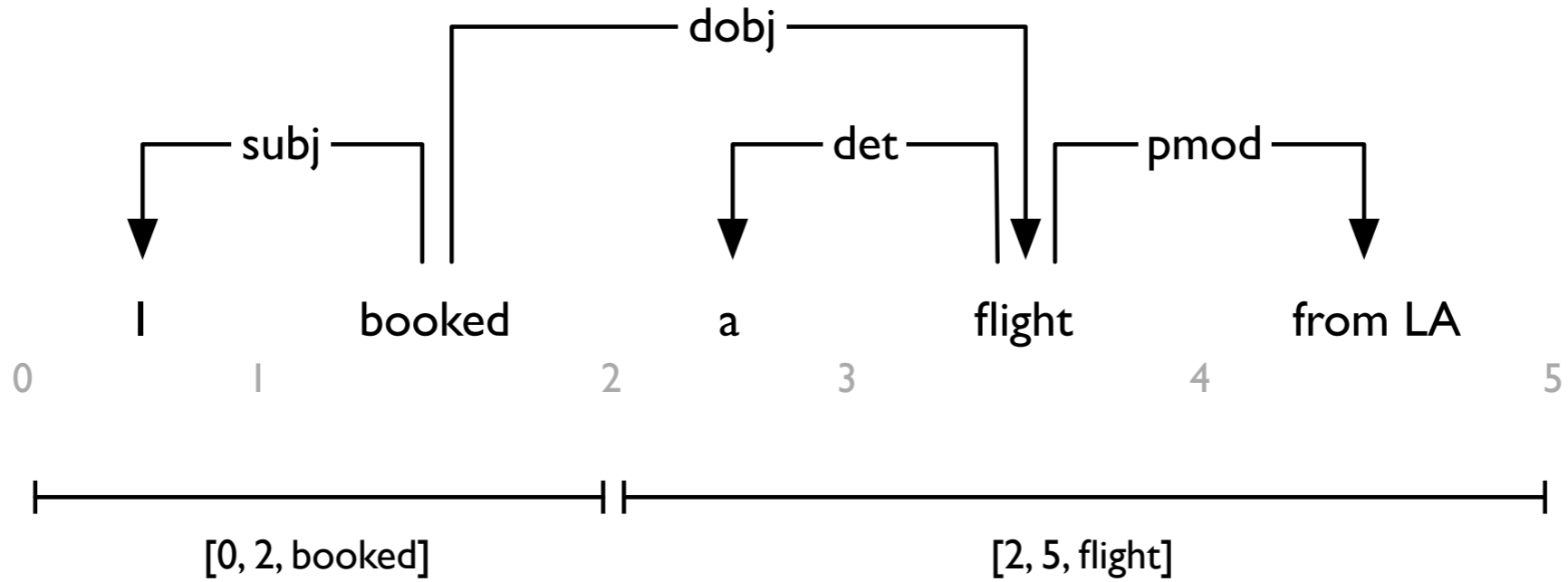


Finishing up



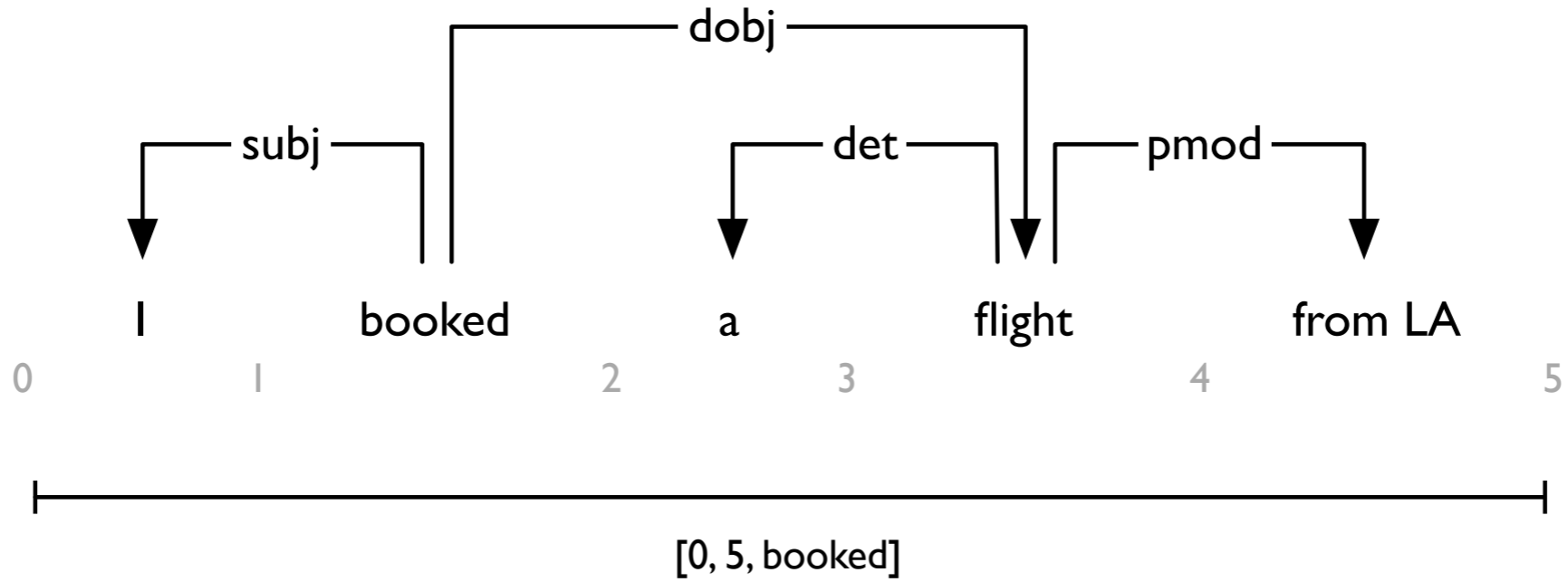


Finishing up





Finishing up





Complexity analysis

- **Space requirement:**
 $O(|w|^3)$
- **Runtime requirement:**
 $O(|w|^5)$



Extension to the labeled case

- It is important to distinguish dependencies of different types between the same two words.

Example: subj, dobj

- For this reason, practical systems typically deal with **labeled arcs**.
- The question then arises how to extend Collins' algorithm to the labeled case.



Naive approach

- Add an innermost loop that iterates over all edge labels in order to find the combination that maximizes the overall score.
- For each step of the original algorithm, we now need to make $|L|$ steps, where L is the set of all labels.



Smart approach

- Before parsing, compute a table that lists, for each head–dependent pair (h, d) , the label that maximizes the score of arcs $h \rightarrow d$.
- During parsing, simply look up the best label in the precomputed table.
- This adds (not multiplies!) a factor of $|L||w|^2$ to the overall runtime of the algorithm.



Summary

- Collins' algorithm is a CKY-style algorithm for computing the highest-scoring dependency tree under an arc-factored scoring model.
- It runs in time $O(|w|^5)$.
This may not be practical for long sentences.



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Eisner's algorithm

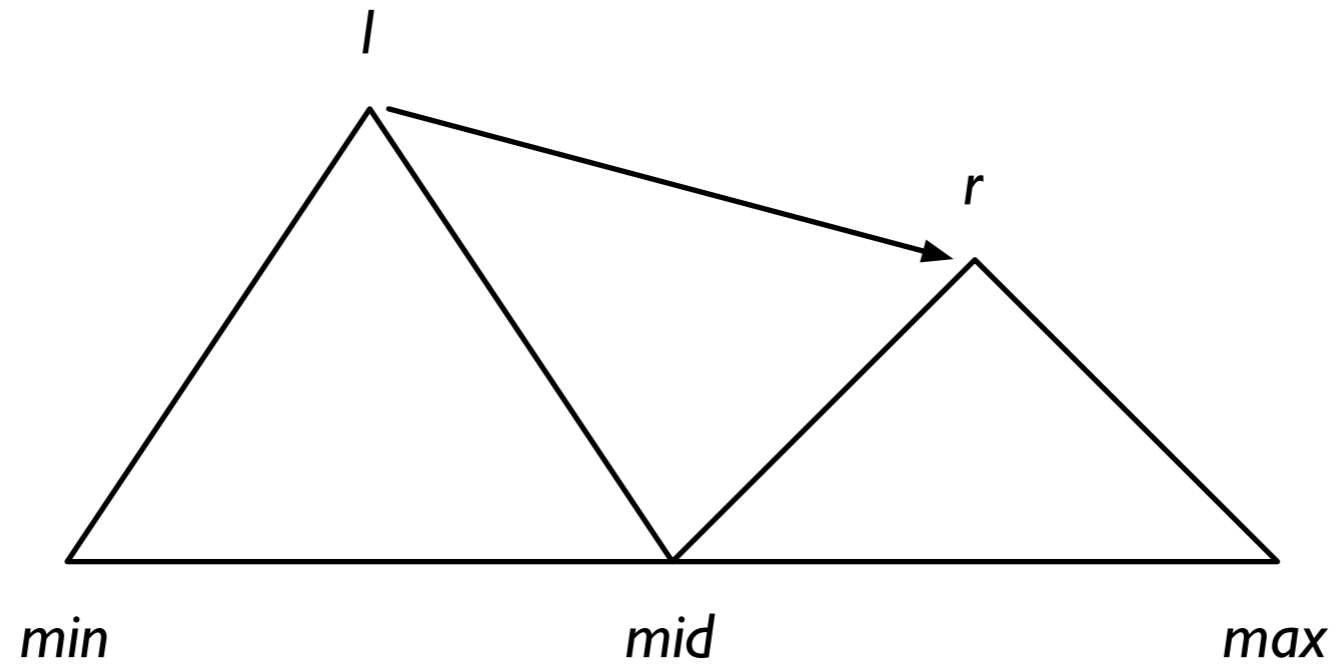


Eisner's algorithm

- With its runtime of $O(|w|^5)$, Collins' algorithm may not be of much use in practice.
- With Eisner's algorithm we will be able to solve the same problem in $O(|w|^3)$.
 - Intuition: collect left and right dependents independently



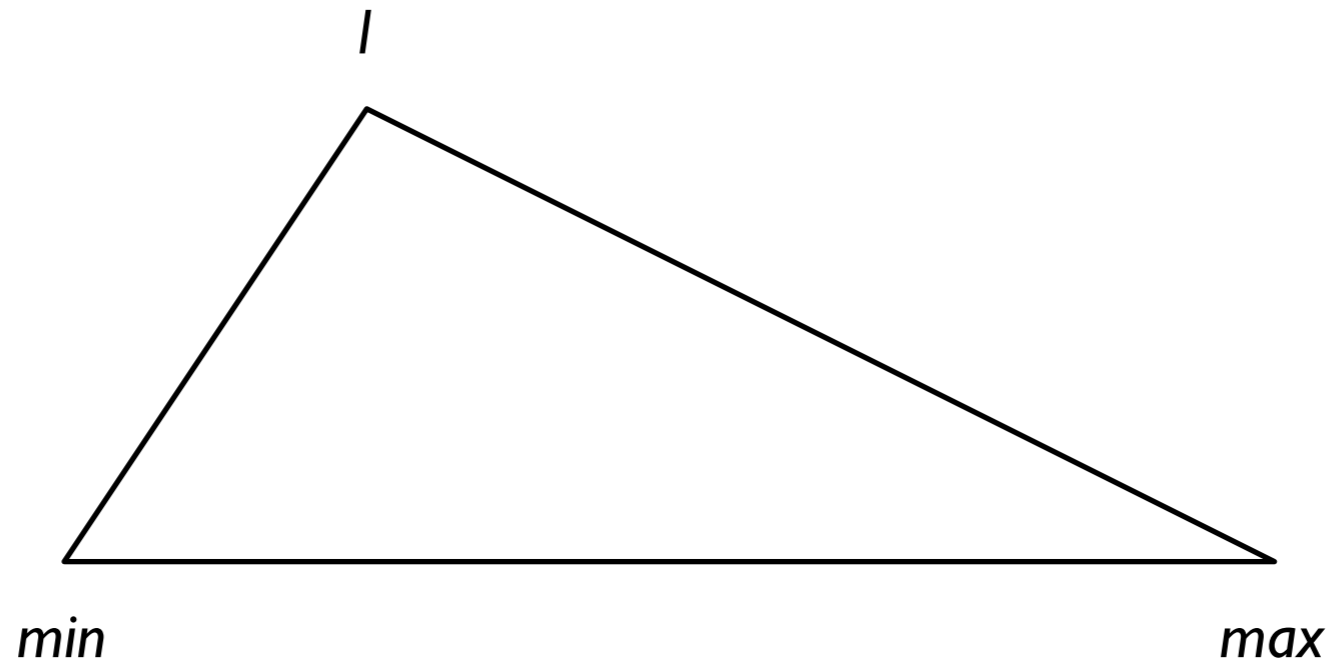
Basic idea



In Collins' algorithm, adding a left-to-right arc is done in one single step, specified by 5 positions.



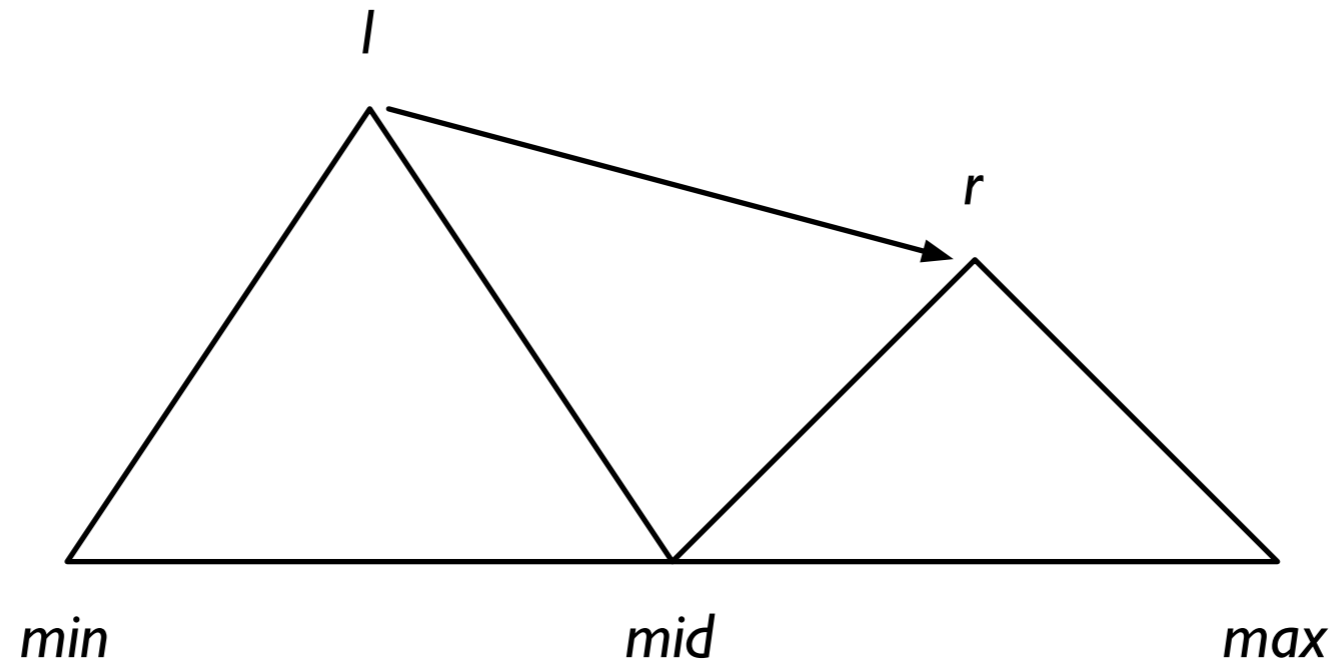
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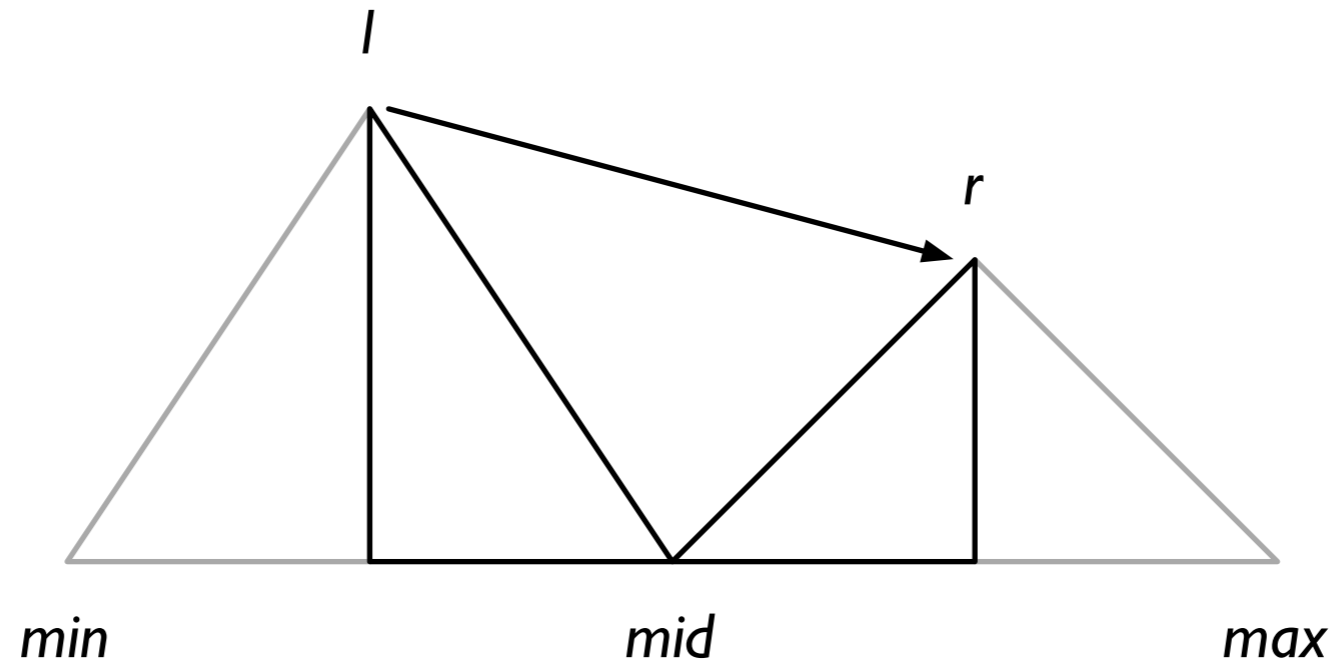
Basic idea



In Eisner's algorithm, the same thing is done in three steps, each one specified by 3 positions.



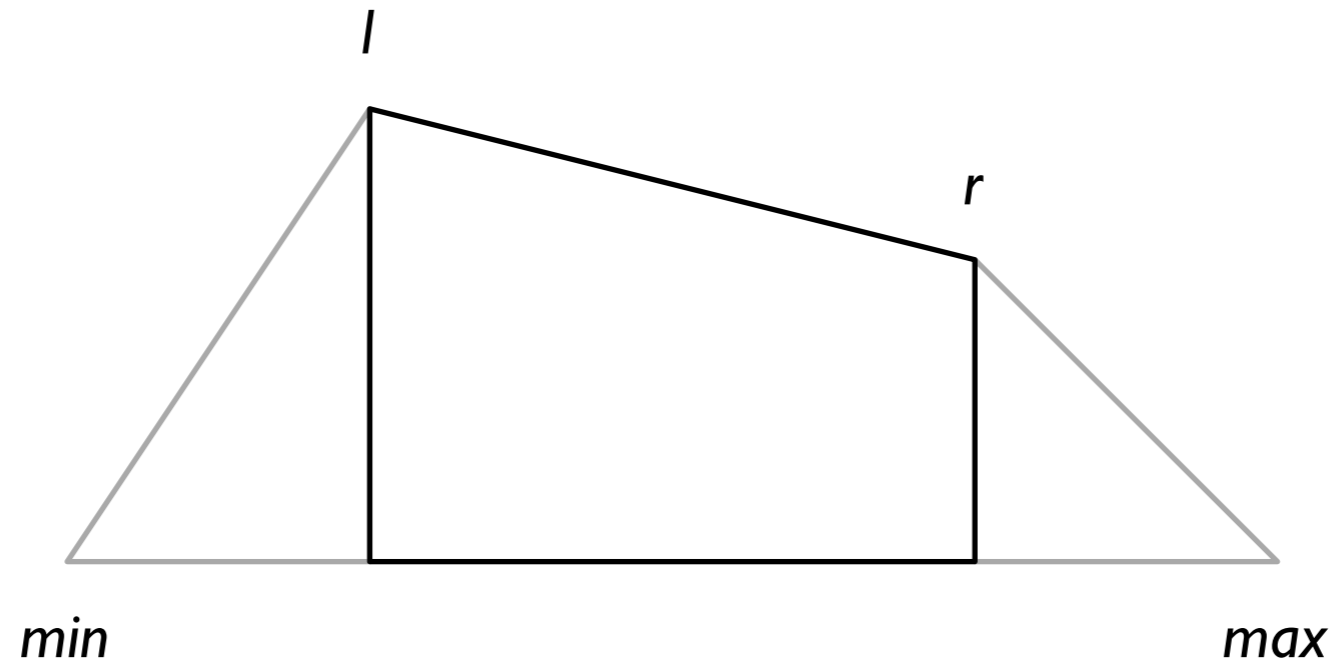
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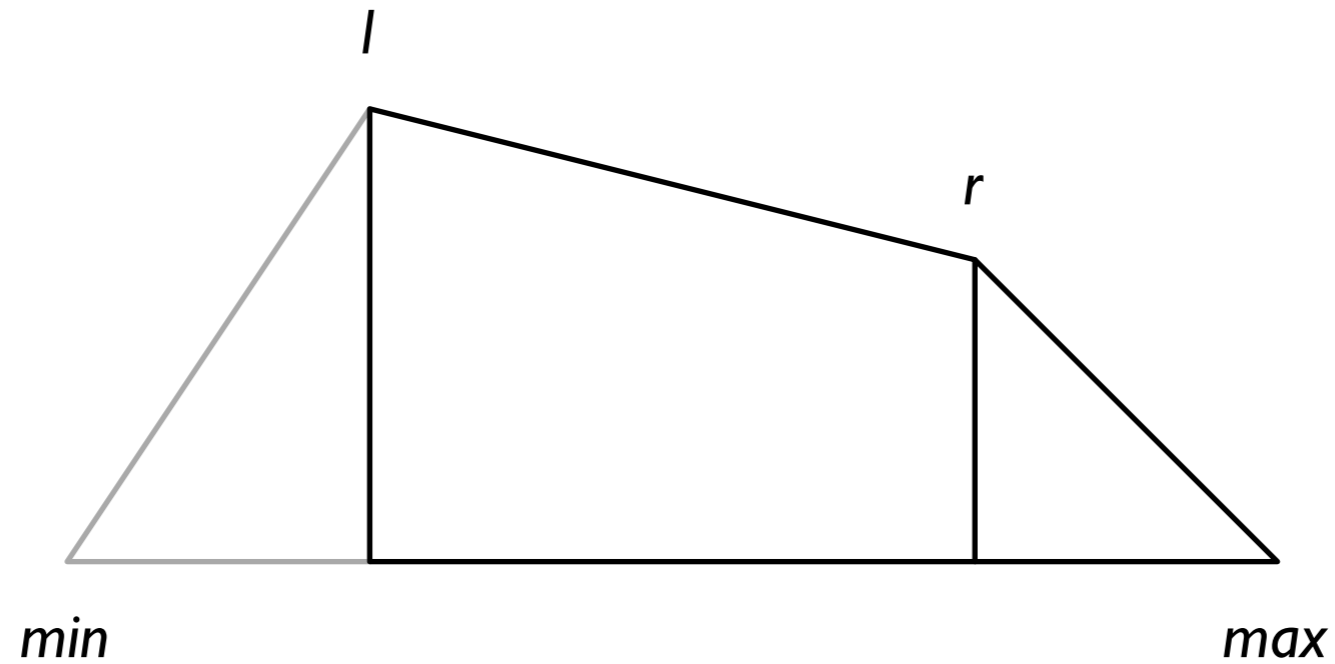
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Basic idea



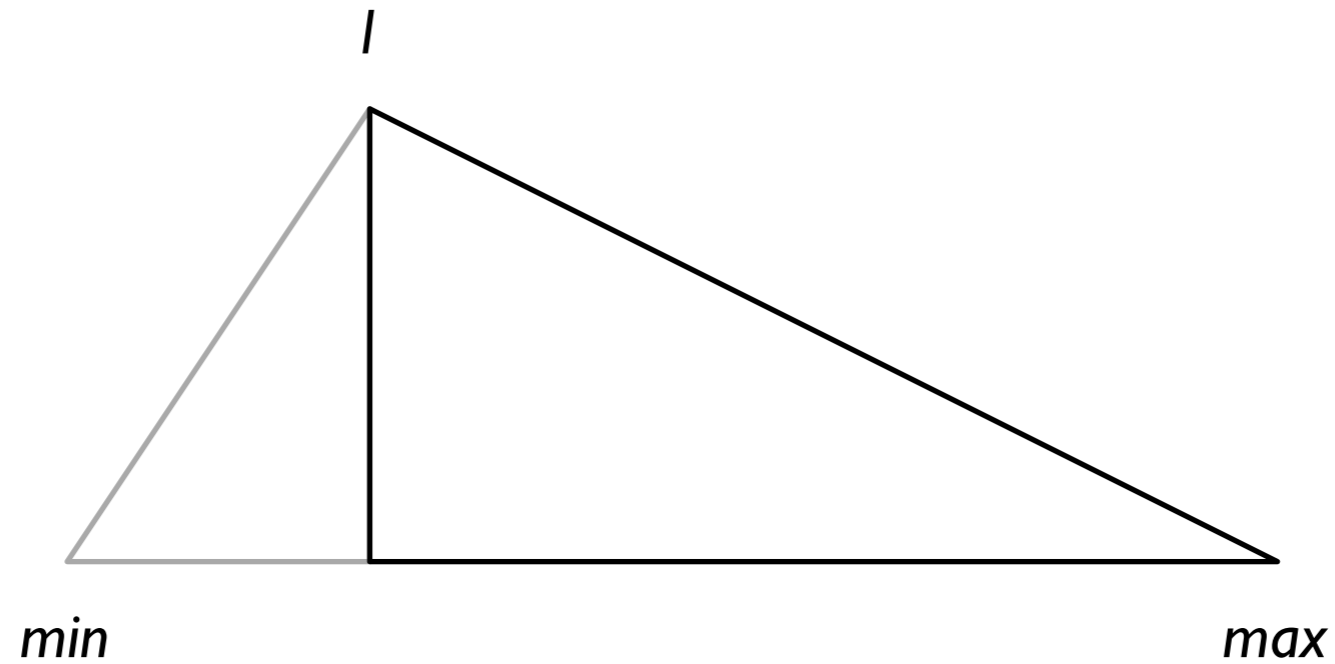
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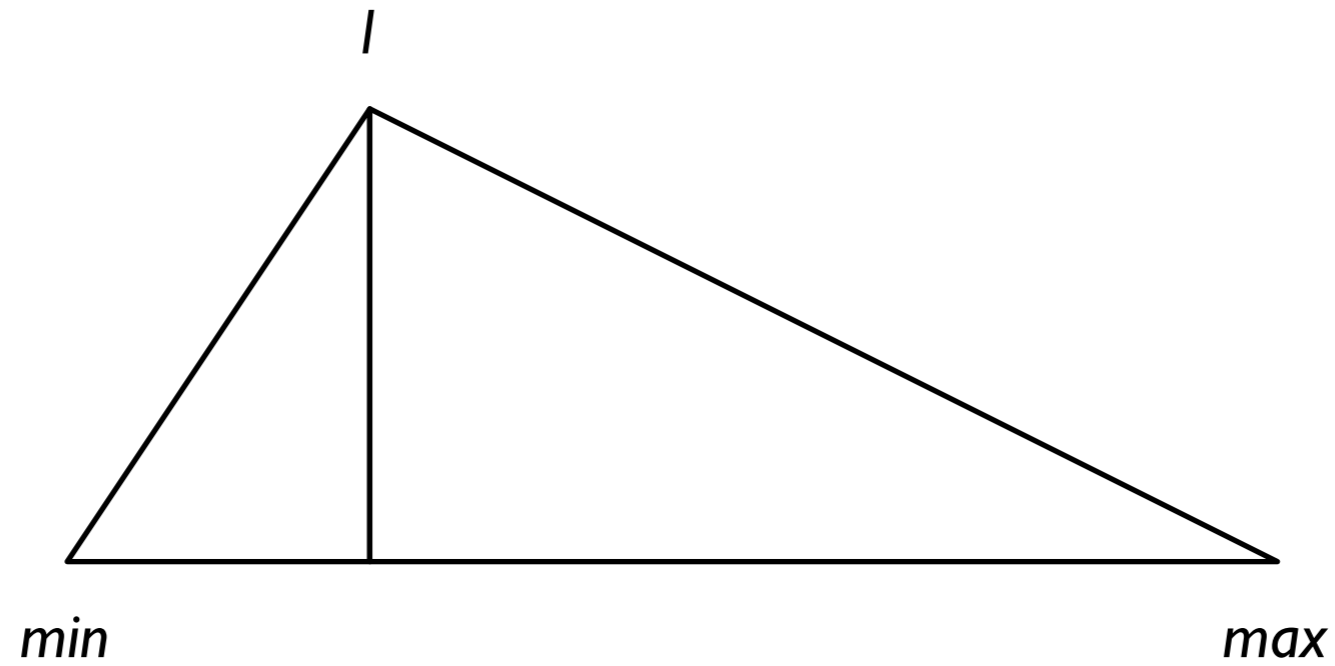
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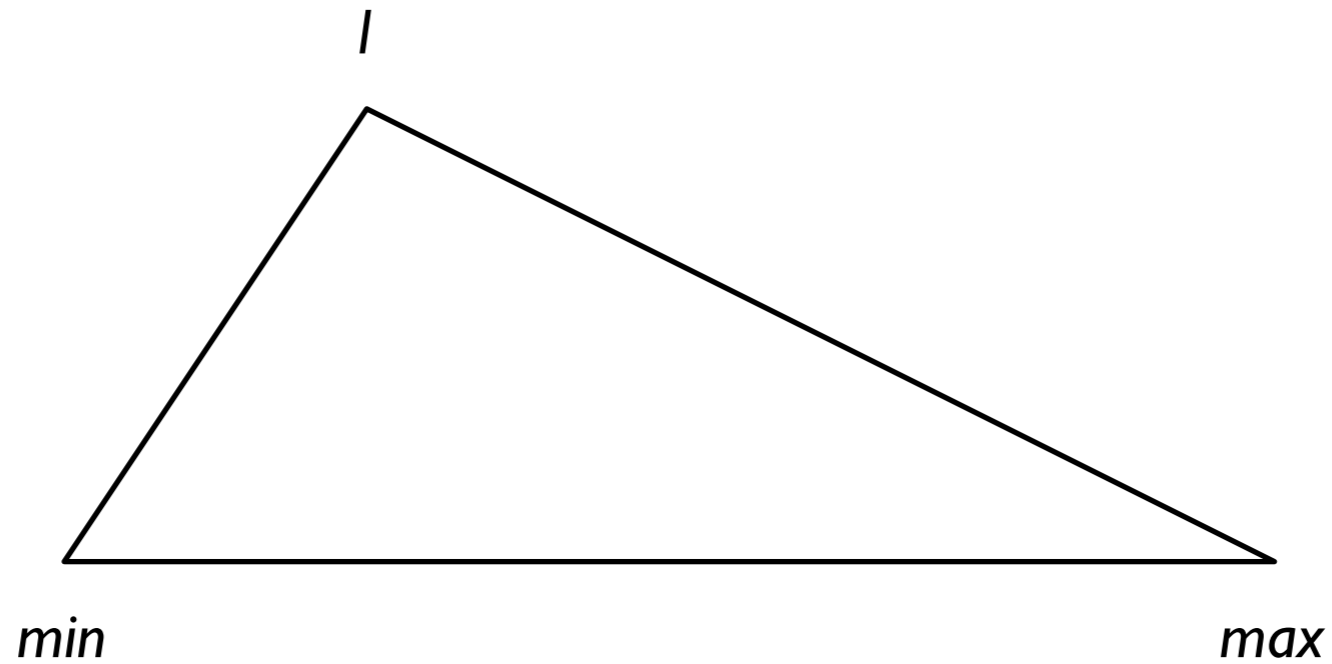
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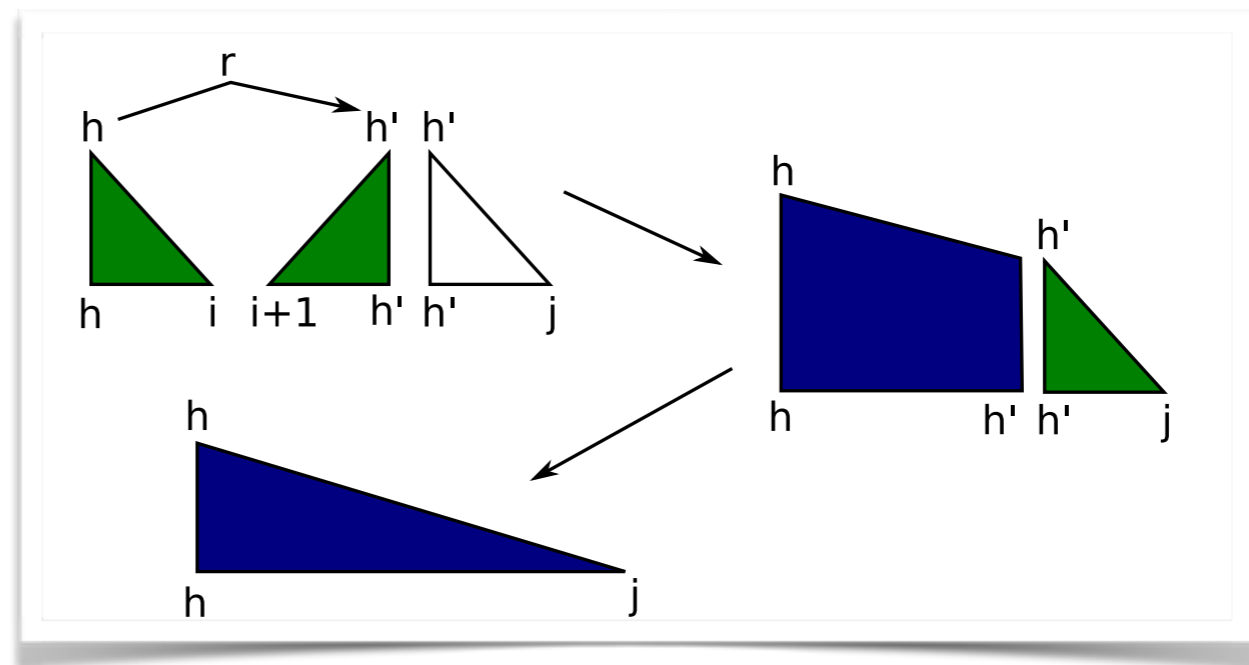
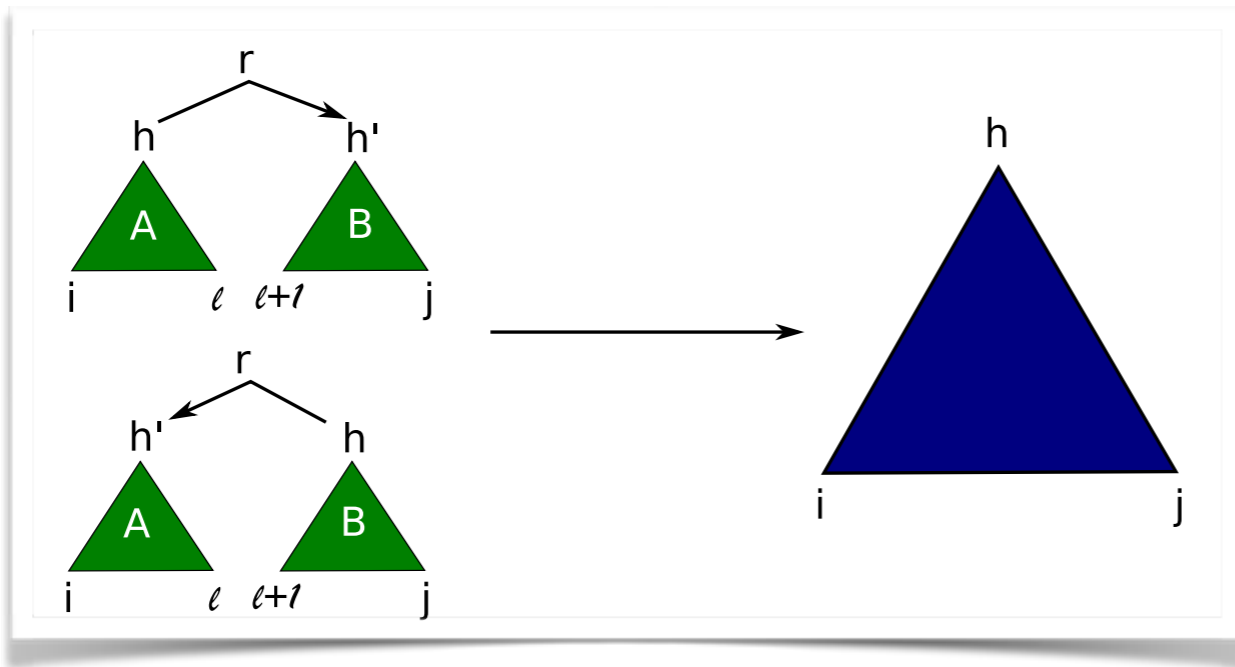
Basic idea



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Comparison





Dynamic programming tables

- Collins':
 - [min,max,head]
- Eisner's
 - [min,max,head-side,complete]
 - head-side, binary: is head to the left or right?
 - complete, binary: is the non-head side still looking for dependents?



Pseudo code

```
for each i from 0 to n and all d,c do
```

```
    C[i][i][d][c] = 0.0
```

```
for each m from 1 to n do
```

```
    for each i from 0 to n-m do
```

```
        j = i+m
```

```
        C[i][j][←][1] = maxi≤q<j(C[i][q][→][0] + C[q+1][j][←][0]+score(wj,wi))
```

```
        C[i][j][→][1] = maxi≤q<j(C[i][q][→][0] + C[q+1][j][←][0]+score(wi,wj))
```

```
        C[i][j][←][0] = maxi≤q<j(C[i][q][←][1] + C[q][j][←][0])
```

```
        C[i][j][→][0] = maxi≤q<j(C[i][q][→][0] + C[q][j][→][1])
```

```
return [0][n][→][0]
```



Summary

- Eisner's algorithm is an improvement over Collin's algorithm that runs in time $O(|w|^3)$.
- The same scoring model can be used.
- The same technique for extending the parser to labeled parsing can be used.
- Eisner's algorithm is the basis of current arc-factored dependency parsers.